

Suggested Solutions to Homework Assignment #3

(prepared by Willy Chang)

Exercise problems from [Stallings 6E, intl.]:

- 11.4** If you examine the structure of a single round of DES, you see that the round includes a one-way function, f , and an XOR:

$$R_i = L_{i-1} \oplus f(R_{i-1}, K_i)$$

For DES, the function f is depicted in Figure 3.6. It maps a 32-bit R and a 48-bit K into a 32-bit output. That is, it maps an 80-bit input into a 32-bit output. This is clearly a one-way function. Any hash function that produces a 32-bit output could be used for f . The demonstration in the text that decryption works is still valid for any one-way function f .

- 11.5** The opponent has the two-block message $B1$, $B2$ and its hash $RSAH(B1, B2)$. The following attack will work. Choose an arbitrary $C1$ and choose $C2$ such that:

$$C2 = RSA(C1) \oplus RSA(B1) \oplus B2$$

then

$$\begin{aligned} RSA(C1) \oplus C2 &= RSA(C1) \oplus RSA(C1) \oplus RSA(B1) \oplus B2 \\ &= RSA(B1) \oplus B2 \end{aligned}$$

so

$$\begin{aligned} RSAH(C1, C2) &= RSA[RSA(C1) \oplus C2] = RSA[RSA(B1) \oplus B2] \\ &= RSAH(B1, B2) \end{aligned}$$

- 12.1** No. If internal error control is used, error propagation in the deciphering operation introduces too many errors for the error control code to correct.

- 12.9** a. The following matrix shows the message for each received 2-bit word.

	Word			
Key	00	01	10	11
1	0	1	-	-
2	1	-	0	-
3	-	0	-	1
4	-	-	1	0

- b. The probability that some one can successfully impersonate Alice is 0.5 because only two of the four words are possible as transmitted word under the joint secret key.

- c. An opponent Eve who tries to replace a transmitted message by another one will know that only two keys can possibly have been used, but she doesn't know which one. So, the probability of a successful substitution is also 0.5.
- 14.2** (a) sending to the server the source name A, the destination name Z (his own), and $E(K_a, R)$, as if A wanted to send him the same message encrypted under the same key R as A did it with B
- (b) The server will respond by sending $E(K_z, R)$ to A and Z will intercept that
- (c) because Z knows his key K_z , he can decrypt $E(K_z, R)$, thus getting his hands on R that can be used to decrypt $E(R, M)$ and obtain M .
- 14.5** When a symmetric key is used to protect stored information, the recipient usage period may start after the beginning of the originator usage period as shown in the figure. For example, information may be encrypted before being stored on a compact disk. At some later time, the key may be distributed in order to decrypt and recover the information.
- 14.6** a. A believes that she shares K'_{AB} with B since her nonce came back in message 2 encrypted with a key known only to B (and A). B believes that he shares K'_{AB} with A since N_A was encrypted with K'_{AB} , which could only be retrieved from message 2 by someone who knows K'_{AB} (and this is known only by A and B). A believes that K'_{AB} is fresh since it is included in message 2 together with N_A (and hence message 2 must have been constructed after message 1 was sent). B believes (indeed, knows) that K'_{AB} is fresh since he chose it himself.
- b. B. We consider the following interleaved runs of the protocol:
1. $A \rightarrow C(B) : A, N_A$
 - 1'. $C(B) \rightarrow A : B, N_A$
 - 2'. $A \rightarrow C(B) : E(K_{AB}, [N_A, K'_{AB}])$
 2. $C(B) \rightarrow A : E(K_{AB}, [N_A, K'_{AB}])$
 3. $A \rightarrow C(B) : E(K'_{AB}, N_A)$
- C cannot encrypt A's nonce, so he needs to get help with message 2. He therefore starts a new run with A, letting A do the encryption and reflecting the reply back. A will accept the unprimed protocol run and believe that B is present.
- c. To prevent the attack, we need to be more explicit in the messages, e.g. by changing message 2 to include the sender and receiver (in this order), i.e. to be $E(K_{AB}, [A, B, N_A, K'_{AB}])$.
- 15.3** a. An unintentionally postdated message (message with a clock time that is in the future with respect to the recipient's clock) that requests a key is sent by a client. An adversary blocks this request message from reaching the KDC. The client gets no response and thinks that an omission or performance failure has occurred. Later, when the client is off-line, the adversary replays the suppressed message from the same workstation (with the same network address) and establishes a secure connection in the client's name.
- b. An unintentionally postdated message that requests a stock purchase could be suppressed and replayed later, resulting in a stock purchase when the stock price had already changed significantly.

15.4 All three really serve the same purpose. The difference is in the vulnerability.

In **Usage 1**, an attacker could breach security by inflating N_a and withholding an answer from B for future replay attack, a form of suppress-replay attack.

The attacker could attempt to predict a plausible reply in **Usage 2**, but this will not succeed if the nonces are random. In both Usage 1 and 2, the messages work in either direction. That is, if N is sent in either direction, the response is $E[K, N]$.

In **Usage 3**, the message is encrypted in both directions; the purpose of function f is to assure that messages 1 and 2 are not identical.

Thus, Usage 3 is more secure.

- 15.9**
- a. This is a means of authenticating A to B. Only A can decrypt the second message, to recover R_2 .
 - b. Someone (e.g. C) can use this mechanism to get A to decrypt a message (i.e., send that message as R_2) that it has eavesdropped from the network (originally sent to A).