

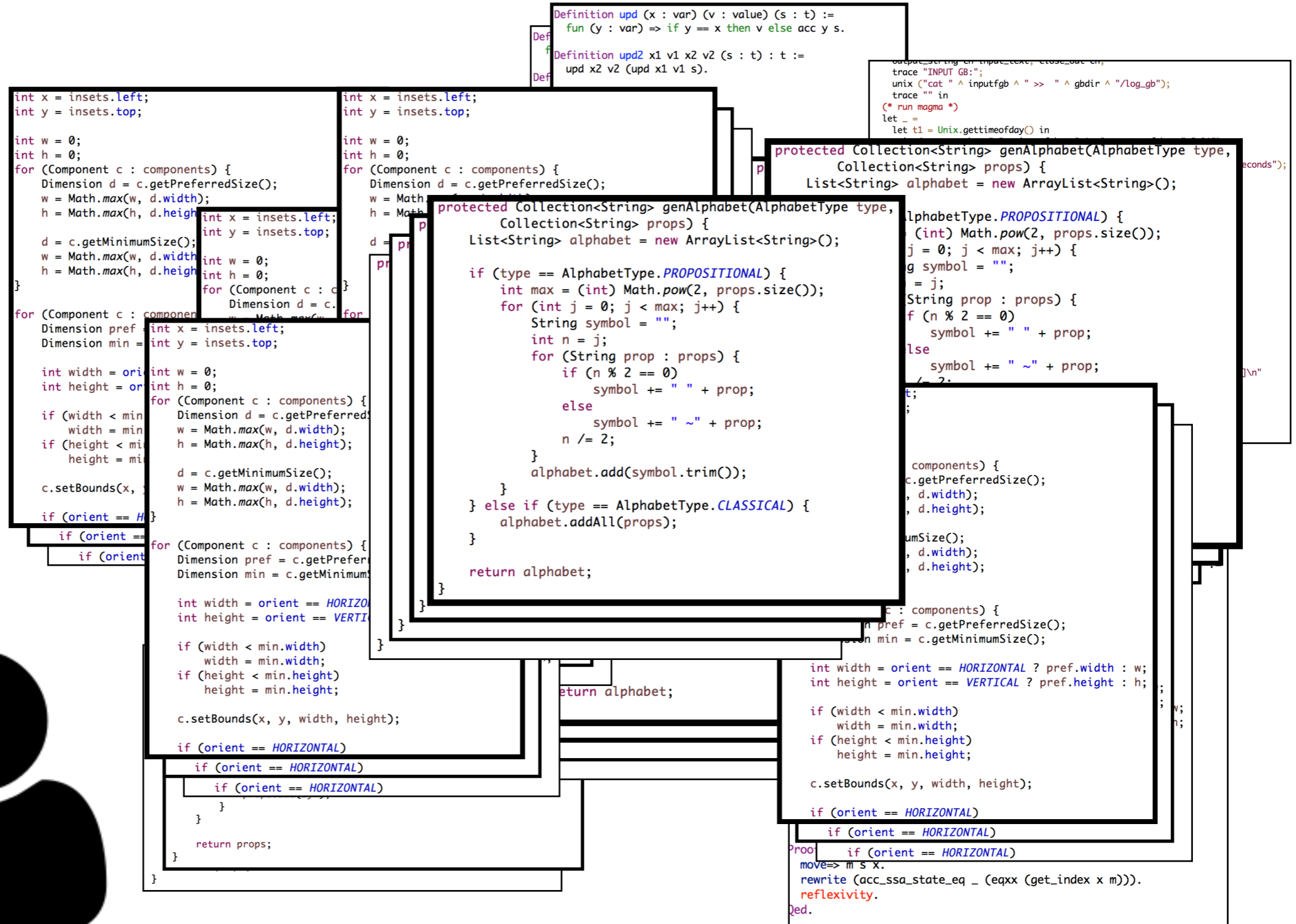
Git



Productivity Tools for Developers

- Editors
- Debuggers
- Build automation tools
- Integrated development environment
- Modeling tools
- Source code analyzers / testing tools
- Version control tools ← *git*

File Changes



File Changes

How to revert to a previous version?



```
Definition upd (x : var) (v : value) (s : t) :=
  fun (y : var) => if y == x then v else acc y s.

Definition upd2 x1 v1 x2 v2 (s : t) : t :=
  upd x2 v2 (upd x1 v1 s).

int x = insets.left;
int y = insets.top;

int w = 0;
int h = 0;
for (Component c : components) {
  Dimension d = c.getPreferredSize();
  w = Math.max(w, d.width);
  h = Math.max(h, d.height);
}

d = c.getPreferredSize();
w = Math.max(w, d.width);
h = Math.max(h, d.height);

protected Collection<String> genAlphabet(AlphabetType type,
  Collection<String> props) {
  List<String> alphabet = new ArrayList<String>();
  if (type == AlphabetType.PROPOSITIONAL) {
    alphabetType.PROPOSITIONAL) {
      (int) Math.pow(2, props.size());
      j = 0; j < max; j++) {
        g symbol = "";
        symbol += " " + prop;
        else
          symbol += "~" + prop;
        n /= 2;
      }
      alphabet.add(symbol.trim());
    } else if (type == AlphabetType.CLASSICAL) {
      alphabet.addAll(props);
    }
  }
  return alphabet;
}

int height = orient == HORIZONTAL ? pref.height : h;
int width = orient == HORIZONTAL ? pref.width : w;
int height = orient == VERTICAL ? pref.height : h;
int width = orient == VERTICAL ? pref.width : w;

if (width < min.width)
  width = min.width;
if (height < min.height)
  height = min.height;

c.setBounds(x, y, width, height);

if (orient == HORIZONTAL)
  if (orient == HORIZONTAL)
    return props;
}

Proo
move=> m s x.
rewrite (acc_ssa_state_eq _ (eqxx (get_index x m))).
reflexivity.
Qed.
```

File Changes

How to revert to a previous version?

backup



Project Backup

2017/08/05 **What has been done in a version?**

```
int w = 0;
int h = 0;
for (Component c : components) {
    Dimension d = c.getPreferredSize();
    w = Math.max(w, d.width);
    h = Math.max(h, d.height);
}

d = c.getPreferredSize();
w = Math.max(w, d.width);
h = Math.max(h, d.height);

int w = 0;
int h = 0;
for (Component c : components) {
    Dimension d = c.getPreferredSize();
    w = Math.max(w, d.width);
    h = Math.max(h, d.height);
}

protected Collection<String> genAlphabet(AlphabetType type,
    Collection<String> props) {
    List<String> alphabet = new ArrayList<String>();

    if (type == AlphabetType.PROPOSITIONAL) {
        int max = (int) Math.pow(2, props.size());
        for (int j = 0; j < max; j++) {
            String symbol = "";
            for (int i = 0; i < props.size(); i++) {
                if ((j >> i) > 0) {
                    symbol += props.get(i);
                }
            }
            alphabet.add(symbol.trim());
        }
    } else if (type == AlphabetType.CLASSICAL) {
        alphabet.addAll(props);
    }

    return alphabet;
}

let t1 = Unix.gettimeofday() in
seconds");
```

2017/08/13 **How is a bug in version A fixed in version B?**

```
if (height < min.height)
    height = min.height;

c.setBounds(x, y, width, height);

if (orient == HORIZONTAL)
    if (orient == HORIZONTAL)
        if (orient == HORIZONTAL)
            return props;
}

int width = orient == HORIZONTAL ? pref.width : w;
int height = orient == VERTICAL ? pref.height : h;

n /= 2;
}
alphabet.add(symbol.trim());
} else if (type == AlphabetType.CLASSICAL) {
    alphabet.addAll(props);
}

return alphabet;

components) {
    c.getPreferredSize();
    d.width);
    d.height);
    umSize();
    d.width);
    d.height);
}

c : components) {
    n pref = c.getPreferredSize();
    = c.getPreferredSize();
    orient == HORIZONTAL ? pref.width : w;
    orient == VERTICAL ? pref.height : h;
}

n.width);
n.width);
n.height);
n.height);

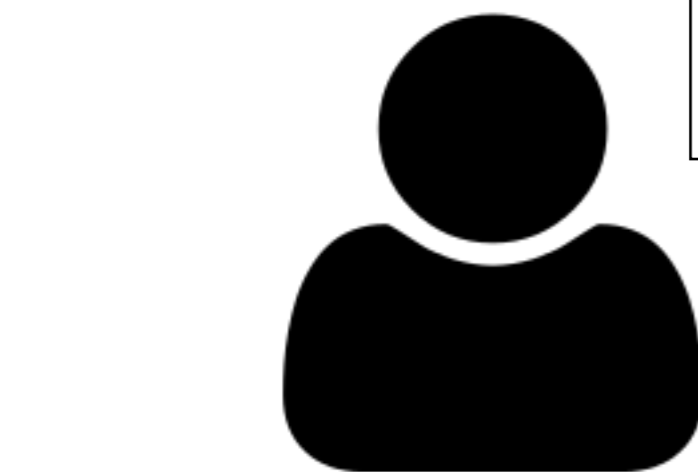
if (height < min.height)
    height = min.height;

c.setBounds(x, y, width, height);

if (orient == HORIZONTAL)
    if (orient == HORIZONTAL)
        if (orient == HORIZONTAL)
            return props;
}

Proof
move=> m s x.
rewrite (acc_ssa_state_eq _ (eqxx (get_index x m))).
reflexivity.
Qed.
```

Merge two versions?



Project Backup

2017/08/05 **What has been done in a version?**

log

```
int w = 0;
int h = 0;
for (Component c : components) {
  Dimension d = c.getPreferredSize();
  w = Math.max(w, d.width);
  h = Math.max(h, d.height);
}

d = c.getPreferredSize();
w = Math.max(w, d.width);
h = Math.max(h, d.height);

for (Component c : components) {
  Dimension d = c.getPreferredSize();
  w = Math.max(w, d.width);
  h = Math.max(h, d.height);
}

protected Collection<String> genAlphabet(AlphabetType type,
  Collection<String> props) {
  List<String> alphabet = new ArrayList<String>();
  if (type == AlphabetType.CLASSICAL) {
    for (String prop : props) {
      alphabet.add(prop);
    }
  } else if (type == AlphabetType.PROPOSITIONAL) {
    for (int i = 0; i < props.size(); i++) {
      String prop = props.get(i);
      if (prop.length() % 2 == 0) {
        alphabet.add(prop);
      }
    }
  }
}
```

2017/08/13 **How is a bug in version A fixed in version B?**

diff

```
if (height < min.height) {
  height = min.height;
}

c.setBounds(x, y, width, height);

if (orient == HORIZONTAL) {
  if (orient == HORIZONTAL) {
    if (orient == HORIZONTAL) {
      return props;
    }
  }
}

int width = orient == HORIZONTAL ? pref.width : w;
int height = orient == VERTICAL ? pref.height : h;

for (Component c : components) {
  Dimension pref = c.getPreferredSize();
  Dimension min = c.getMinimumSize();
  int width = orient == HORIZONTAL ? pref.width : w;
  int height = orient == VERTICAL ? pref.height : h;
  c.setBounds(x, y, width, height);
}
```

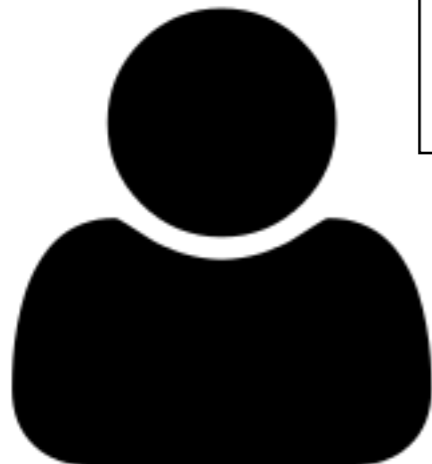
2017/08/21 **Merge two versions?**

diff3

```
if (orient == HORIZONTAL) {
  if (orient == HORIZONTAL) {
    if (orient == HORIZONTAL) {
      return props;
    }
  }
}

if (orient == HORIZONTAL) {
  if (orient == HORIZONTAL) {
    if (orient == HORIZONTAL) {
      return props;
    }
  }
}

Proof
move=> m s x.
rewrite (acc_ssa_state_eq _ (eqxx (get_index x m))).
reflexivity.
Qed.
```



Project Backup

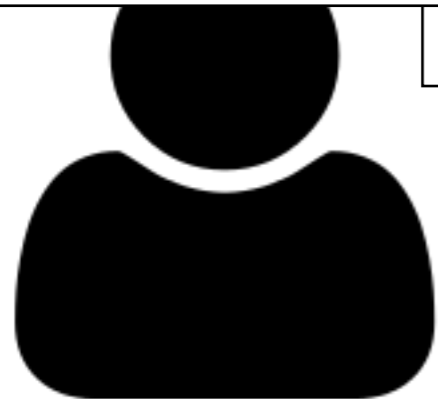
201 What has been done in a version?

Version Control Systems (VCS)



Merge two versions:

```
if (orient == HORIZONTAL)
  if (orient == HORIZONTAL)
    if (orient == HORIZONTAL)
      }
    }
  }
  return props;
}
```

```
n.width)
n.width;
if (height < min.height)
  height = min.height;
c.setBounds(x, y, width, height);
if (orient == HORIZONTAL)
  if (orient == HORIZONTAL)
    if (orient == HORIZONTAL)
      if (orient == HORIZONTAL)
        rewrite (acc_ssa_state_eq _ (eqxx (get_index x m))).
        reflexivity.
Qed.
```

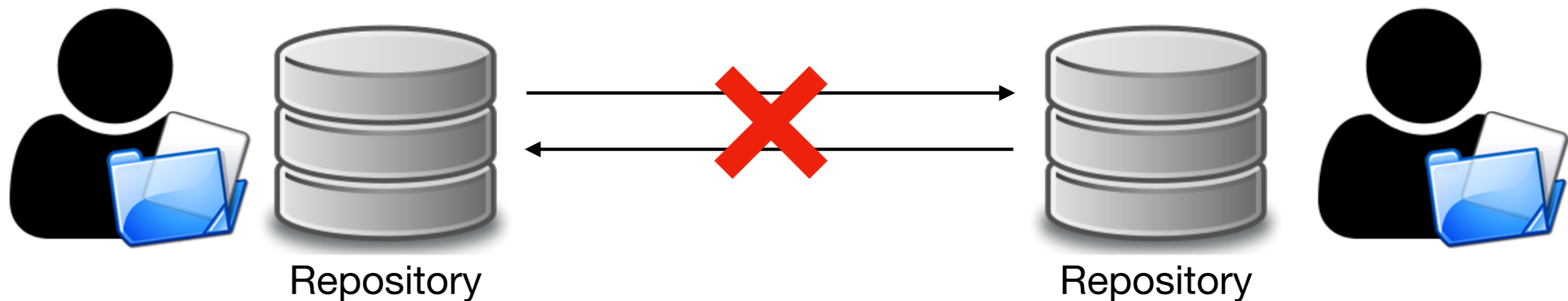


Version Control System

- The developer needs a system that can
 - store files in different versions with log messages,
 - compare files between different versions,
 - restore files from specific versions,
 - ...
- All versions are stored in a **repository**  
- A version is checked out to a **working area** for editing

Local Version Control

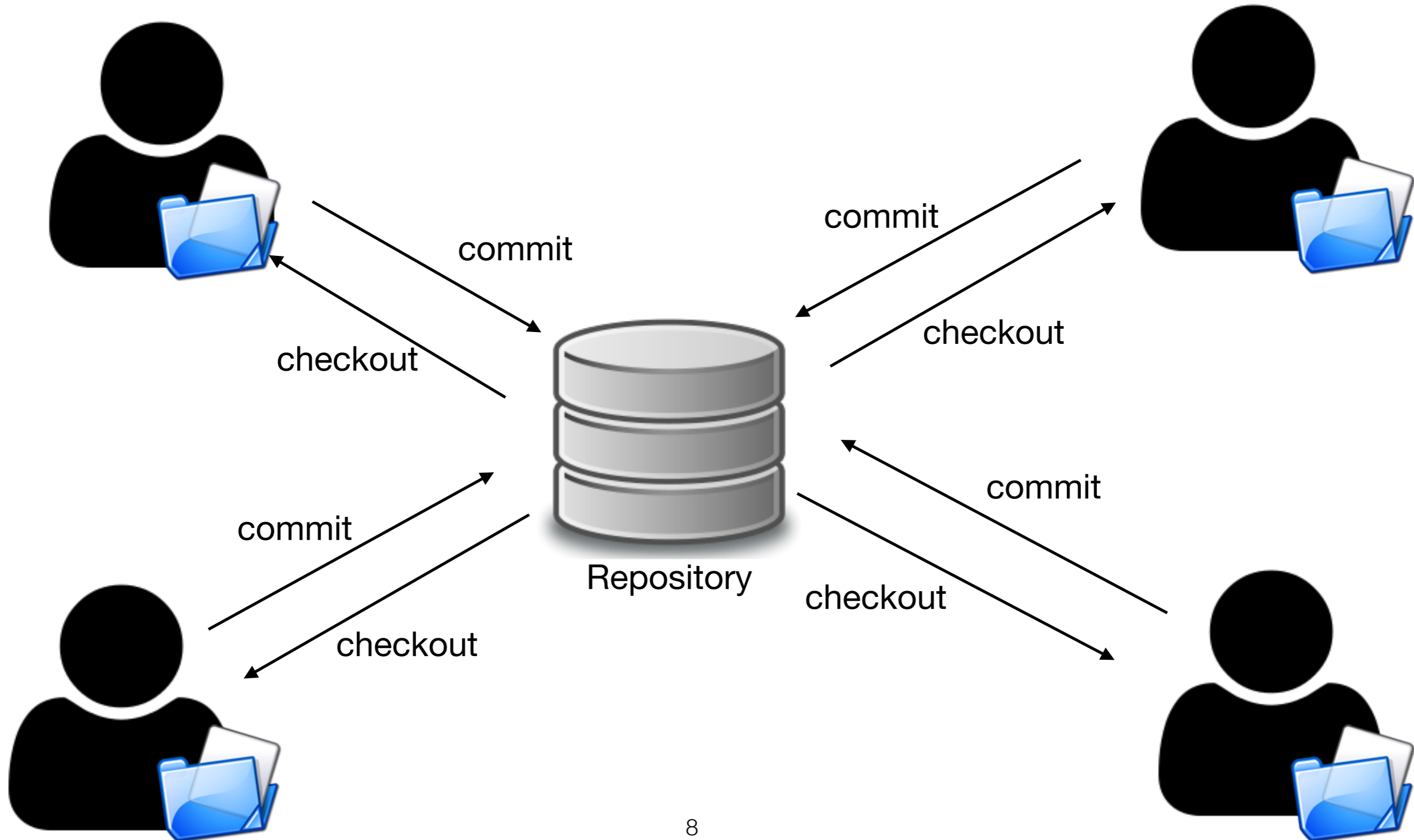
- SCCS (Source Code Control System, 1972)
- RCS (Revision Control System, 1982)



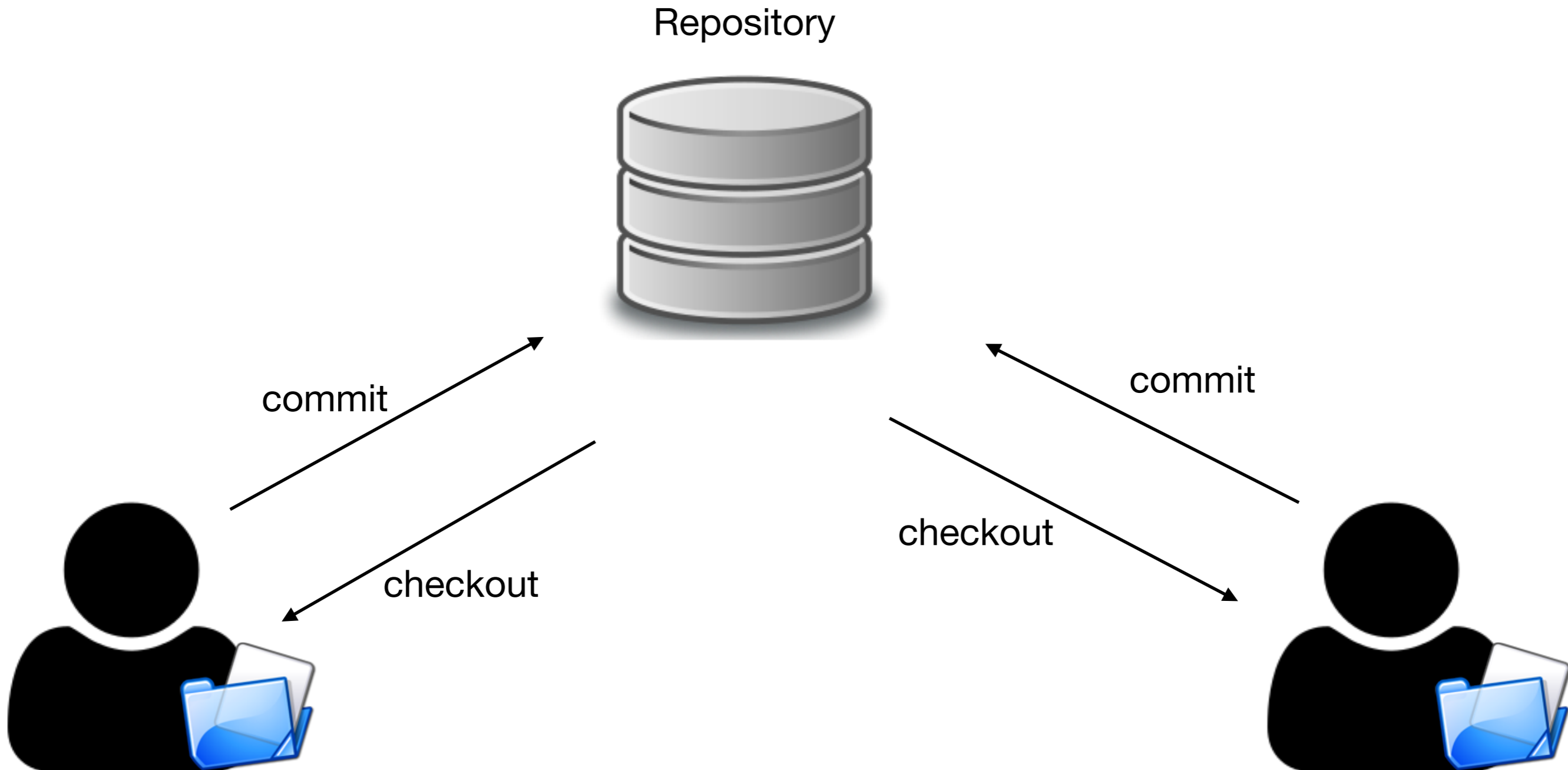
Centralized Version Control

- CVS (Concurrent Versions System, 1990)
- SVN (Subversion, 2000)
- ClearCase
- Visual SourceSafe

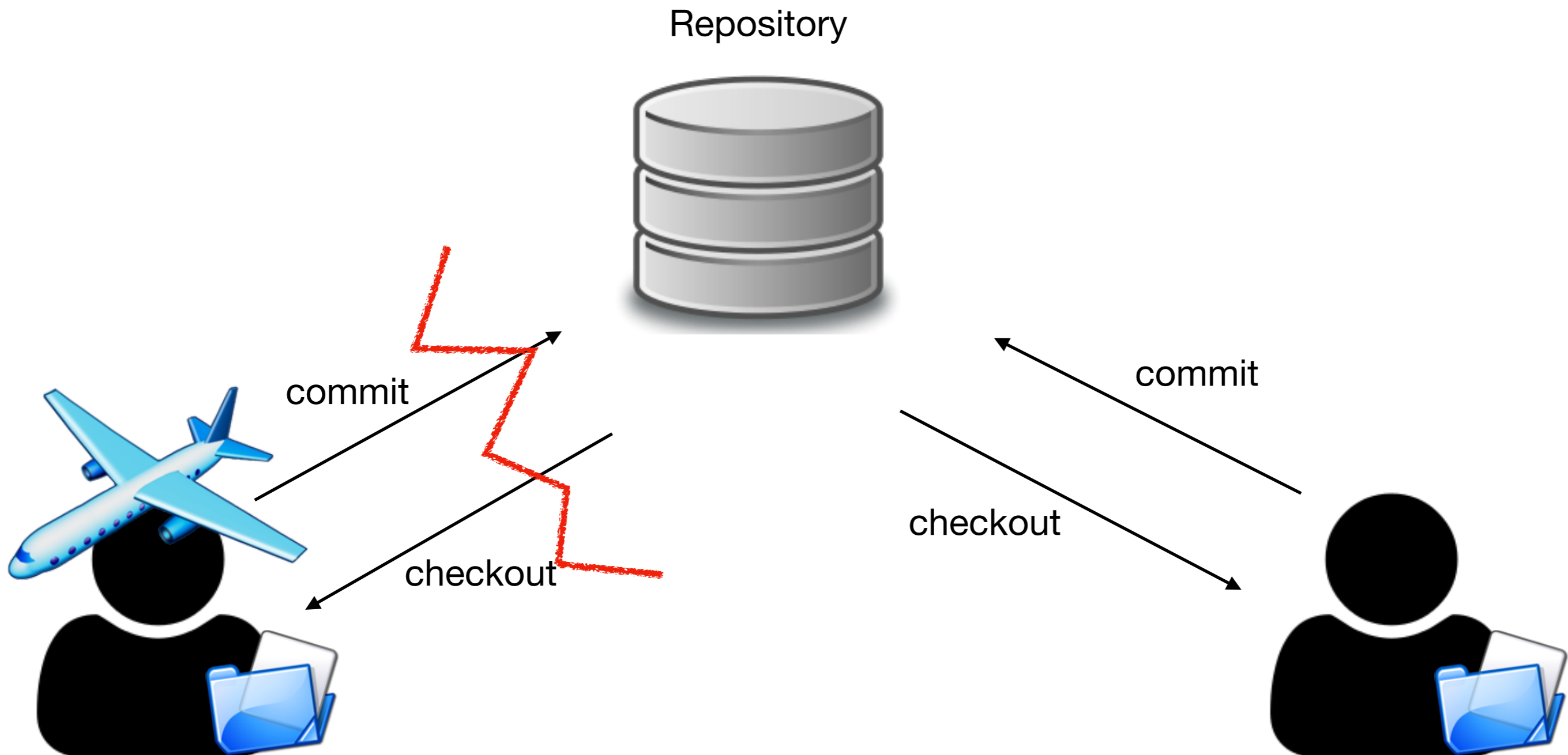
Multiple Developers



Problems



Problems

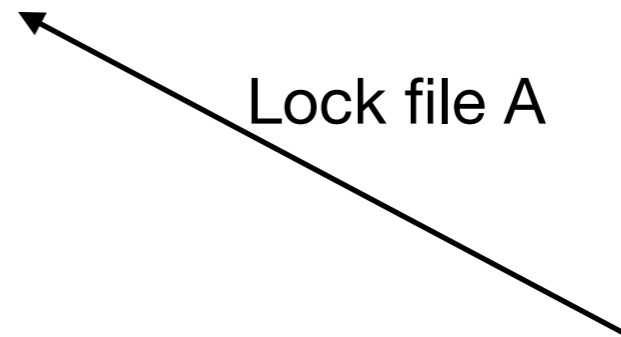


Problems

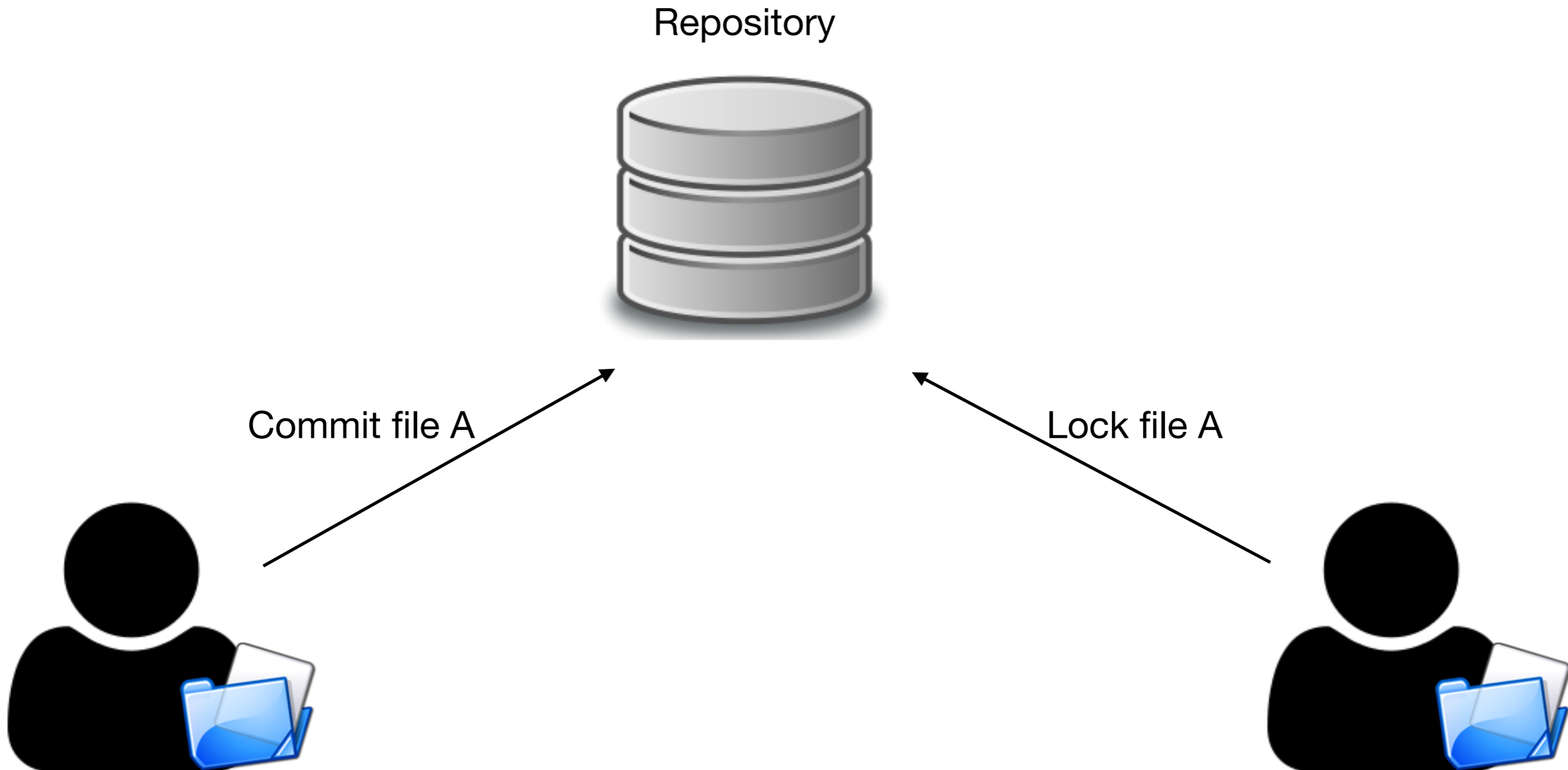
Repository



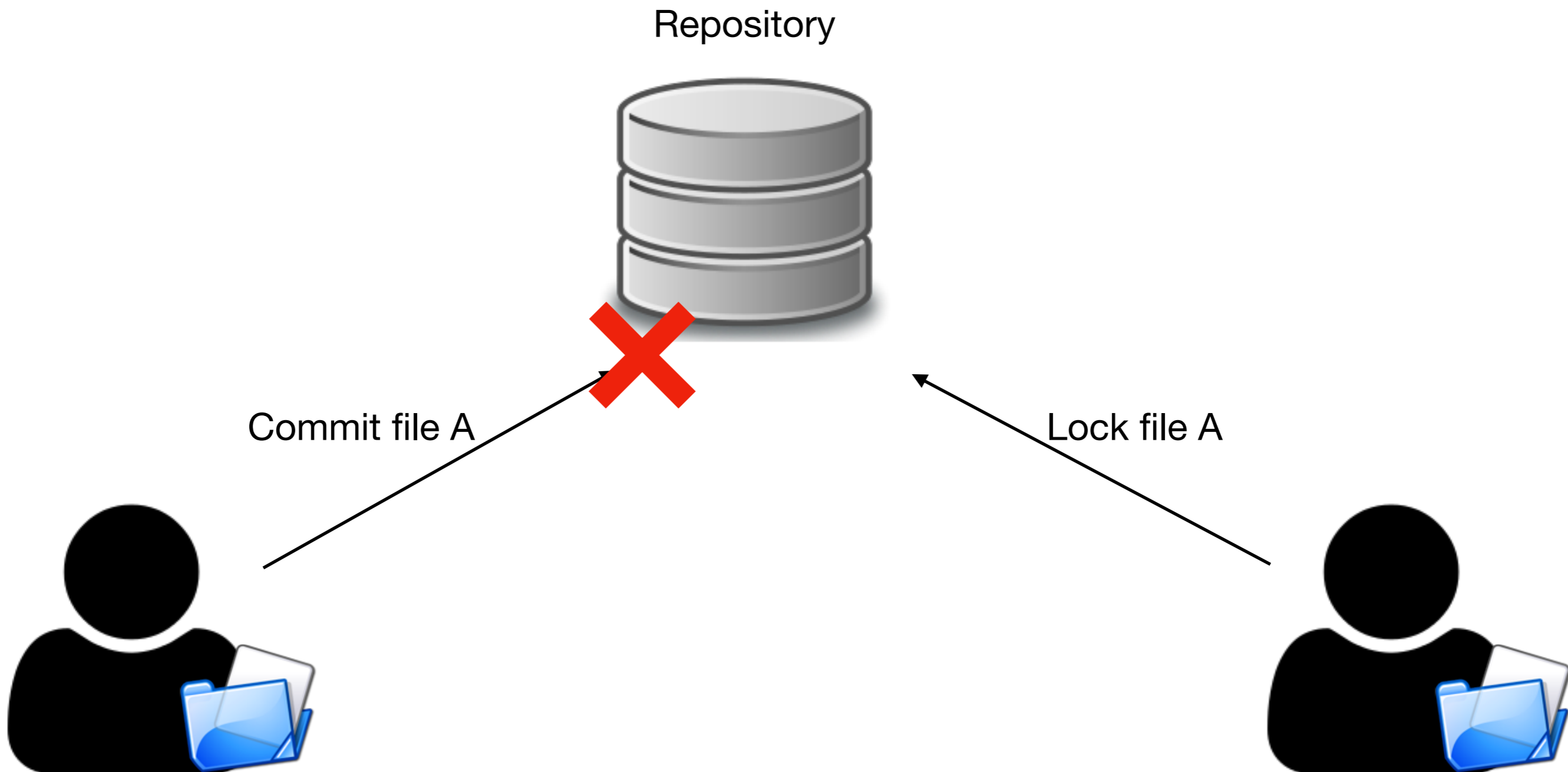
Lock file A



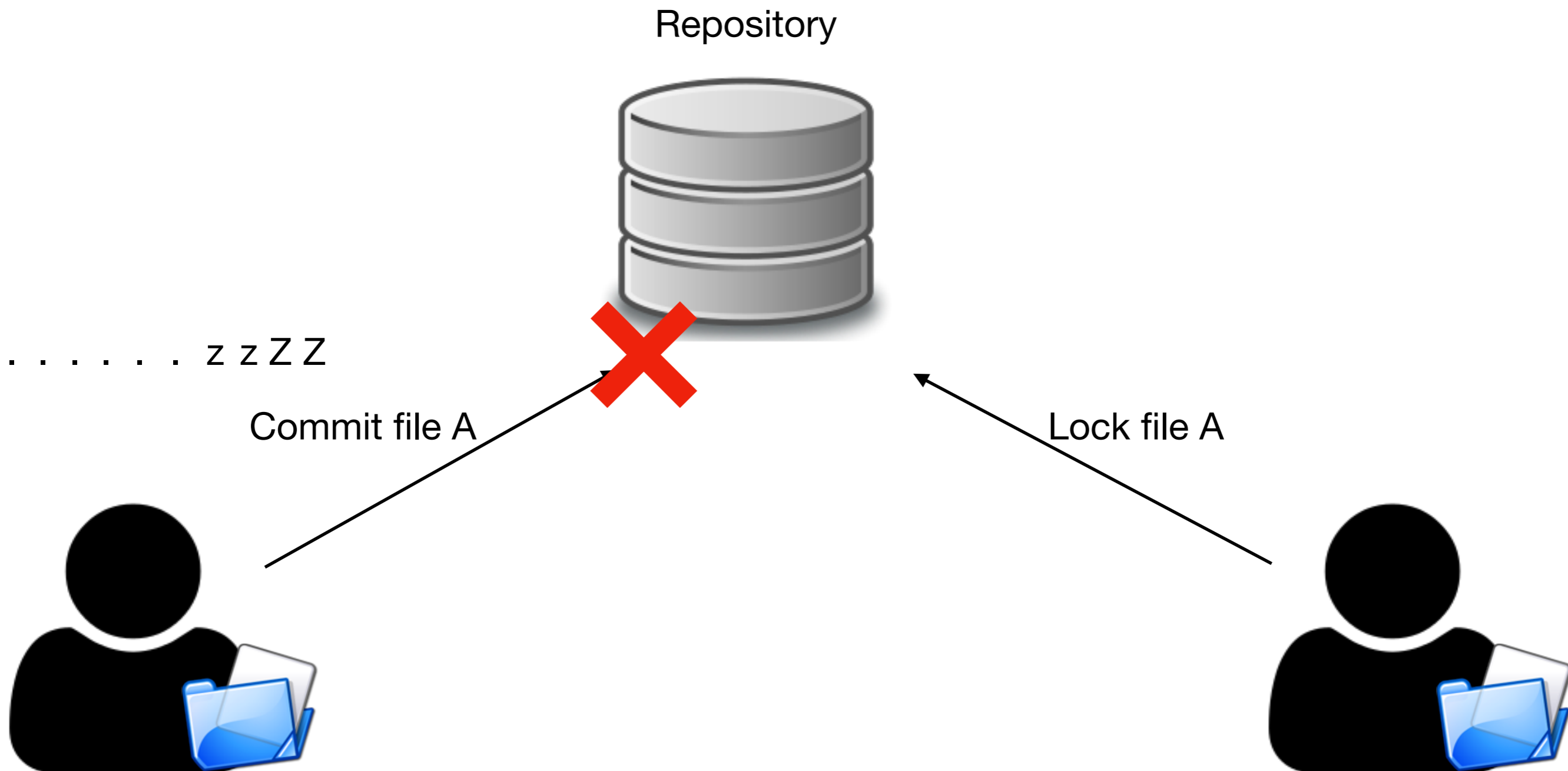
Problems



Problems



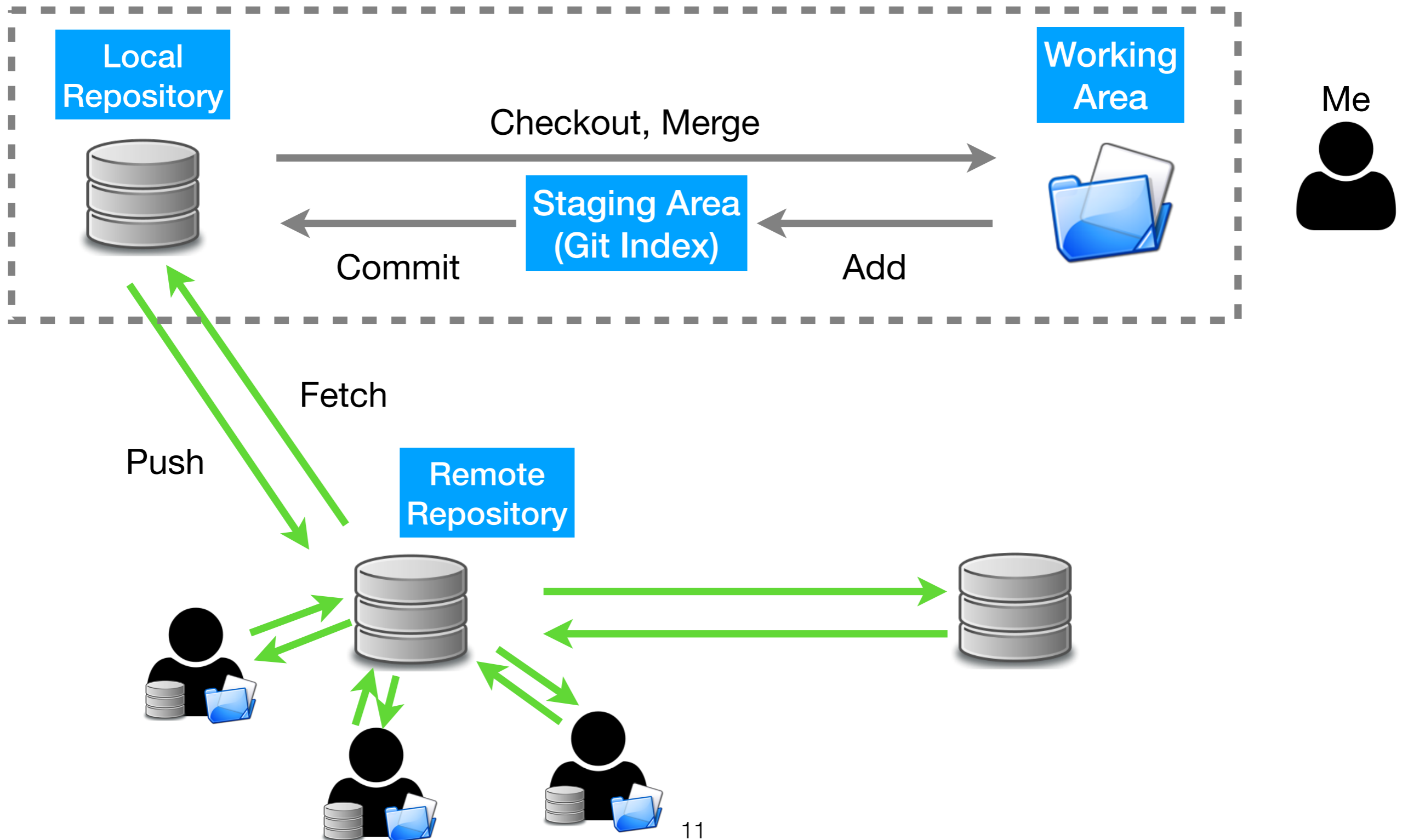
Problems



Distributed Version Control

- BitKeeper
- Git (2005)
- Mercurial (2005)

Distributed Approach (Git)



Create a Repository

```
DHCP-22126 project $ git init
Initialized empty Git repository in /Users/mht208/project/.git/
DHCP-22126 project $ ls
DHCP-22126 project $ ls -a
.  ..  .git
DHCP-22126 project $
```

repository

working area (working tree)

Files in the “project” folder can be added to the repository



Bare Repository

```
~/project
```

```
▶ git init --bare --shared
```

```
Initialized empty shared Git repository in /Users/mht208/project/
```

```
~/project master ✓
```

```
▶ ls -a
```

```
.          HEAD          description info          refs
..         config         hooks          objects
```

```
~/project master ✓
```

```
▶ █
```

no working area in a bare repository

Clone



Clone

Supported protocols: ssh, git, http, and https

```
DHCP-22126 demo $ ls
DHCP-22126 demo $ git clone https://github.com/atom/atom.git
Cloning into 'atom'...
remote: Counting objects: 179291, done.
remote: Compressing objects: 100% (16/16), done.
remote: Total 179291 (delta 13), reused 13 (delta 10), pack-reused 179265
Receiving objects: 100% (179291/179291), 285.63 MiB | 4.65 MiB/s, done.
Resolving deltas: 100% (127760/127760), done.
DHCP-22126 demo $ ls
atom
DHCP-22126 demo $ █
```



Add Commit

```
DHCP-22126 project $ ls -a
.          ..          .git      README.md
DHCP-22126 project $ █
```



```
/* Convert a DSL state to an SSA state. */
definition ssa_state (m : vmap) (s : State.t) : bv64SSA.State.t :=
  fun m =>
    if (sidx v) == get_index (svor v) m
    then State.acc (svor v) s
    else State.acc (svor v) State.empty,
    ...

@msm ssa_state_equiv :
  forall m s, state_equiv m s (ssa_state m s).
proof.
  move=> m s x.
  rewrite (acc_ssa_state_eq _ (get_index x m)).
  refl.
end.
```

README.md



Add Commit

```
DHCP-22126 project $ ls -a
.          ..          .git      README.md
DHCP-22126 project $ git add README.md
DHCP-22126 project $ git commit
```



```
/* Convert a DSL state to an SSA state. */
definition ssa_state (m : vmap) (s : State.t) : bv64SSA.State.t :=
  fun m =>
    if (sidx v) == get_index (svor v) m
    then State.acc (svor v) s
    else State.acc (svor v) State.empty,
    ...

@ssa_state_equiv :
  forall m s, state_equiv m s (ssa_state m s).
  proof.
  move=> m s x.
  rewrite (acc_ssa_state_eq _ (get_index x m)).
  reflexivity.
end.
```

README.md



Add Commit

```
2. git
GNU nano 2.8.5 File: /Users/mht208/project/.git/COMMIT_EDITMSG Modified

Add README.md.
# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch
#
# Initial commit
#
# Changes to be committed:
#   new file:   README.md
#

[ Read 10 lines ]
^G Get Help  ^O Write Out ^W Where Is  ^K Cut Text  ^J Justify   ^C Cur Pos
^X Exit      ^R Read File ^\ Replace   ^U Uncut Text ^T To Spell  ^_ Go To Line
```



README.md

```
/* Convert a DSL state to an SSA state. */
definition ssa_state (m : vmap) (s : State.t) : bv64SSA.State.t :=
  fun w =>
    if (sidx v) == get_index (svor v) m
    then State.acc (svor v) s
    else State.acc (svor v) state.empty.

def ssa_state_equiv :
  forall m s, state_equiv m s (ssa_state m s).
  proof.
  move=> m s x.
  rewrite (acc_ssa_state_eq _ (eqxx (get_index x m))).
  reflexivity.
end.
```



Add Commit

```
2. git
DHCP-22126 project $ git add README.md
DHCP-22126 project $ git commit
[master (root-commit) d05fe5d] Add README.md.
1 file changed, 1 insertion(+)
create mode 100644 README.md
DHCP-22126 project $ █
```

```
[ Read 10 lines ]
^G Get Help   ^O Write Out  ^W Where Is   ^K Cut Text   ^J Justify    ^C Cur Pos
^X Exit       ^R Read File  ^\ Replace    ^U Uncut Text ^T To Spell   ^_ Go To Line
```



README.md

```
/* Convert a DSL state to an SSA state. */
definition ssa_state (m : vmap) (s : State.t) : bv64SSA.State.t :=
  fun m =>
    if (sidx v) == get_index (svor v) m
    then State.acc (svor v) s
    else State.acc (svor v) state.empty,
    ...

def ssa_state_equiv :
  forall m s, state_equiv m s (ssa_state m s).
  proof.
  move m s x.
  rewrite (acc_ssa_state_eq _ (get_index x m)).
  refl.
end.
```

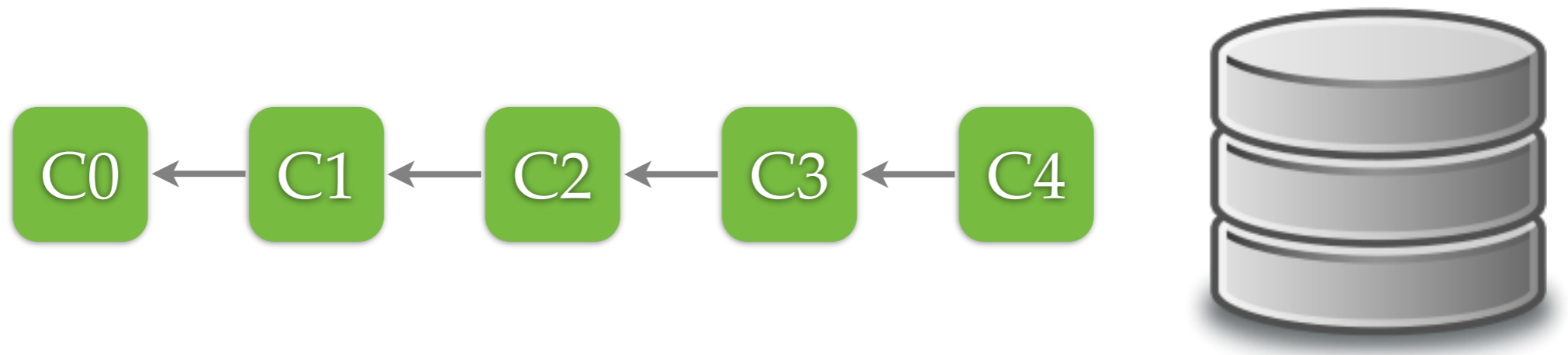


Add VS Commit

- git add
 - Add files to the staging area
 - The files may be new or modified
- git commit
 - Add files in the staging area to the repository as a new version

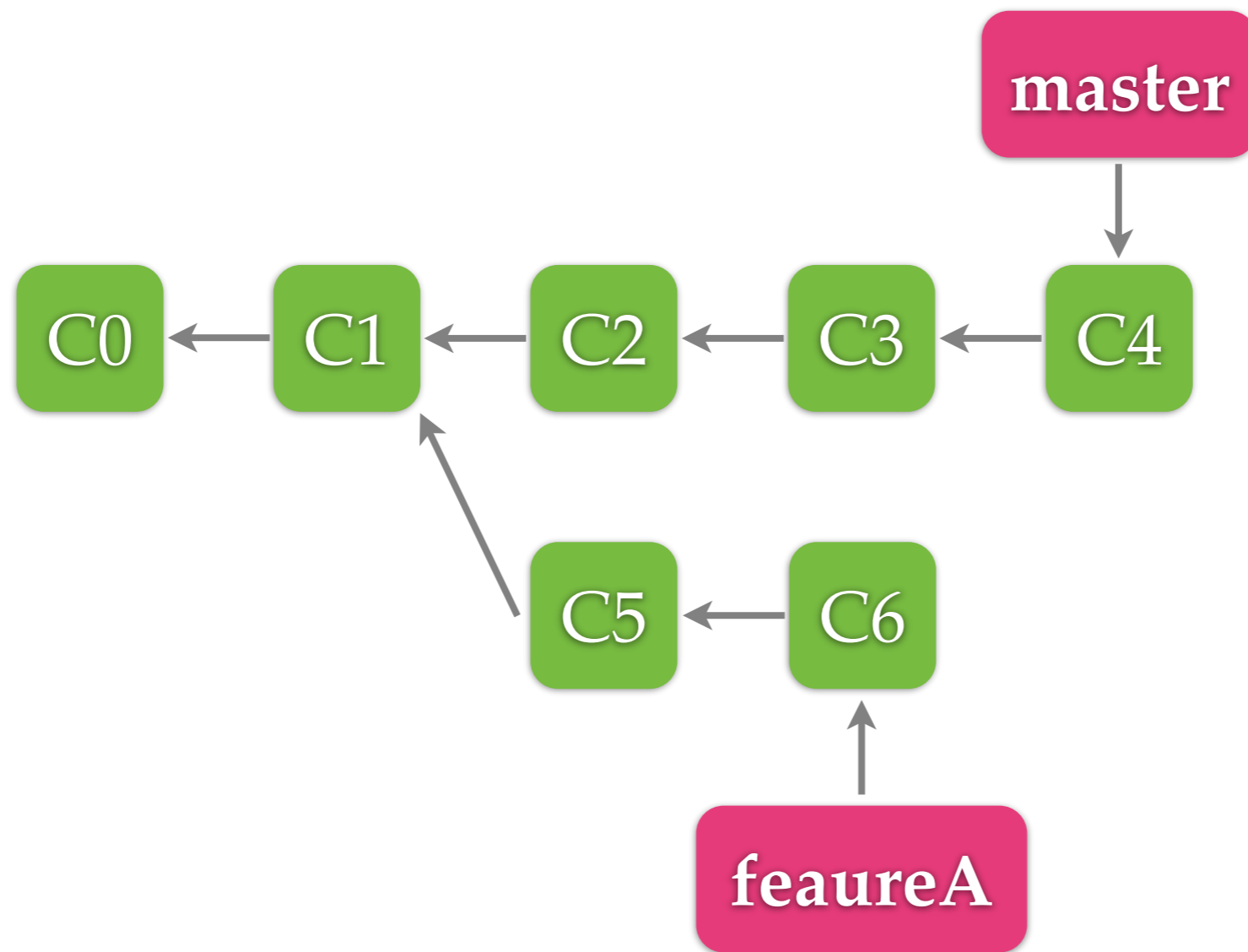


Add More Commits



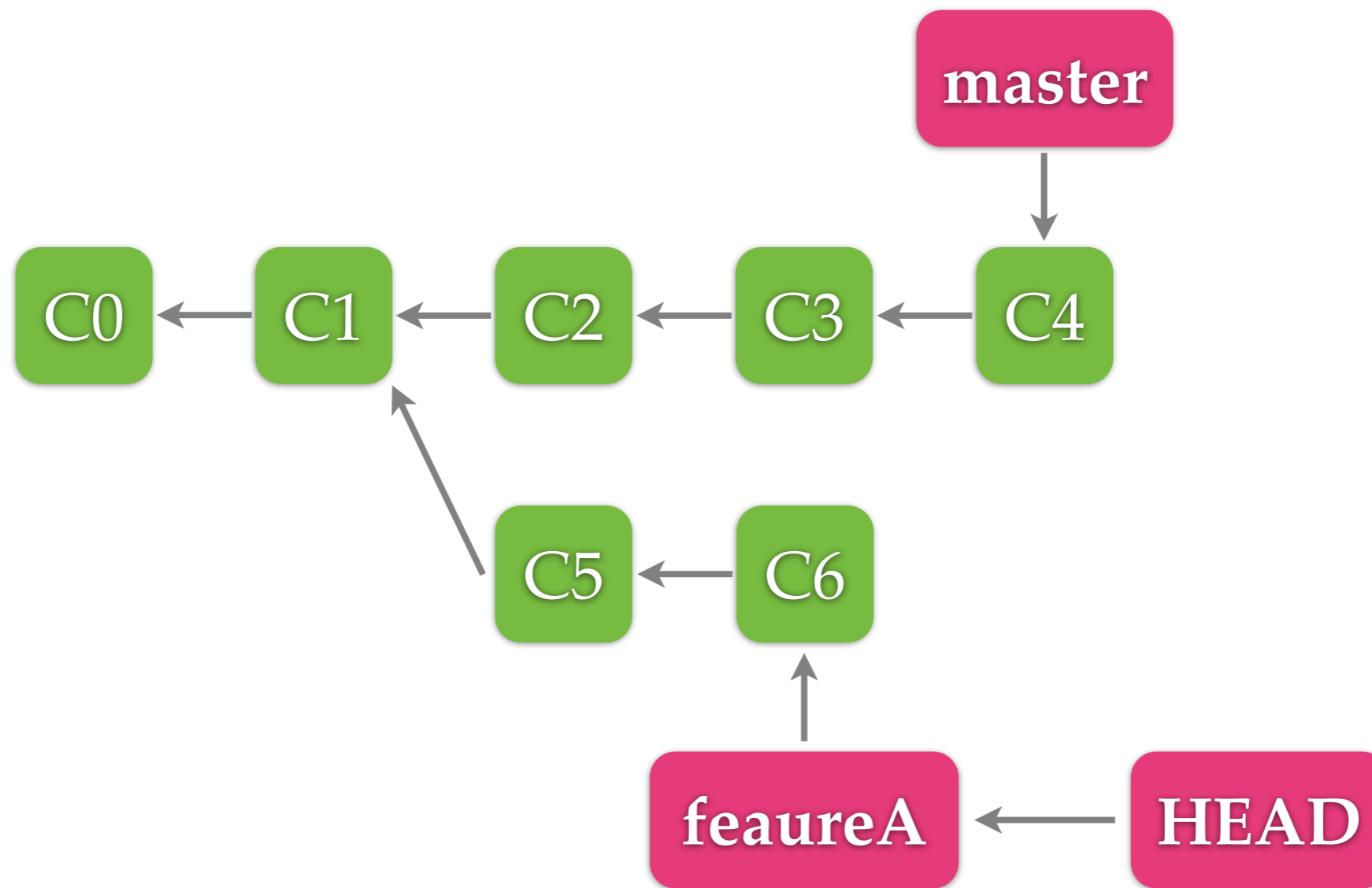
A commit has pointers back to its parents

Branches



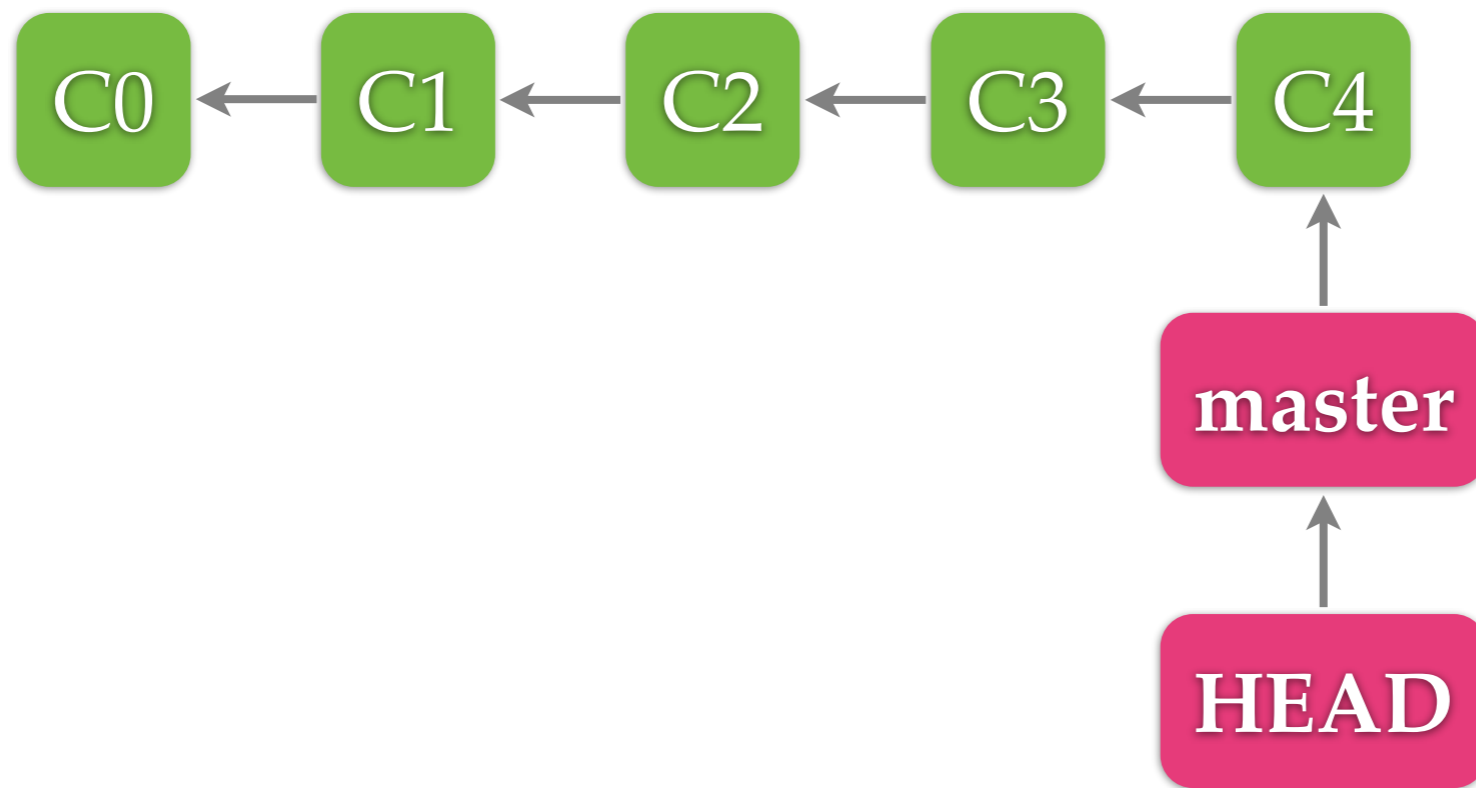
A branch is used to track a line of development
master is the default branch

Head



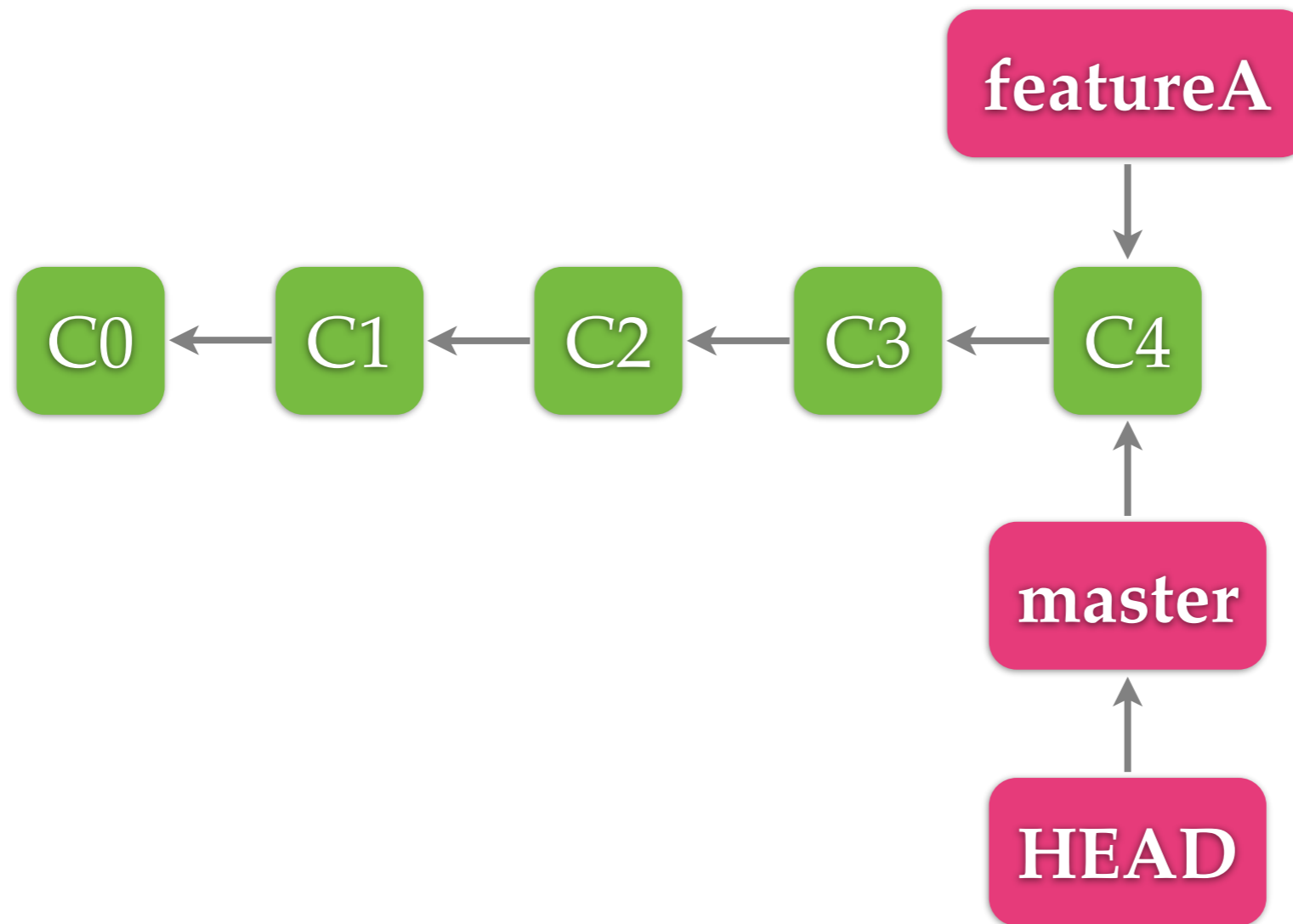
HEAD points to the branch or the commit of the working area

Create Branches



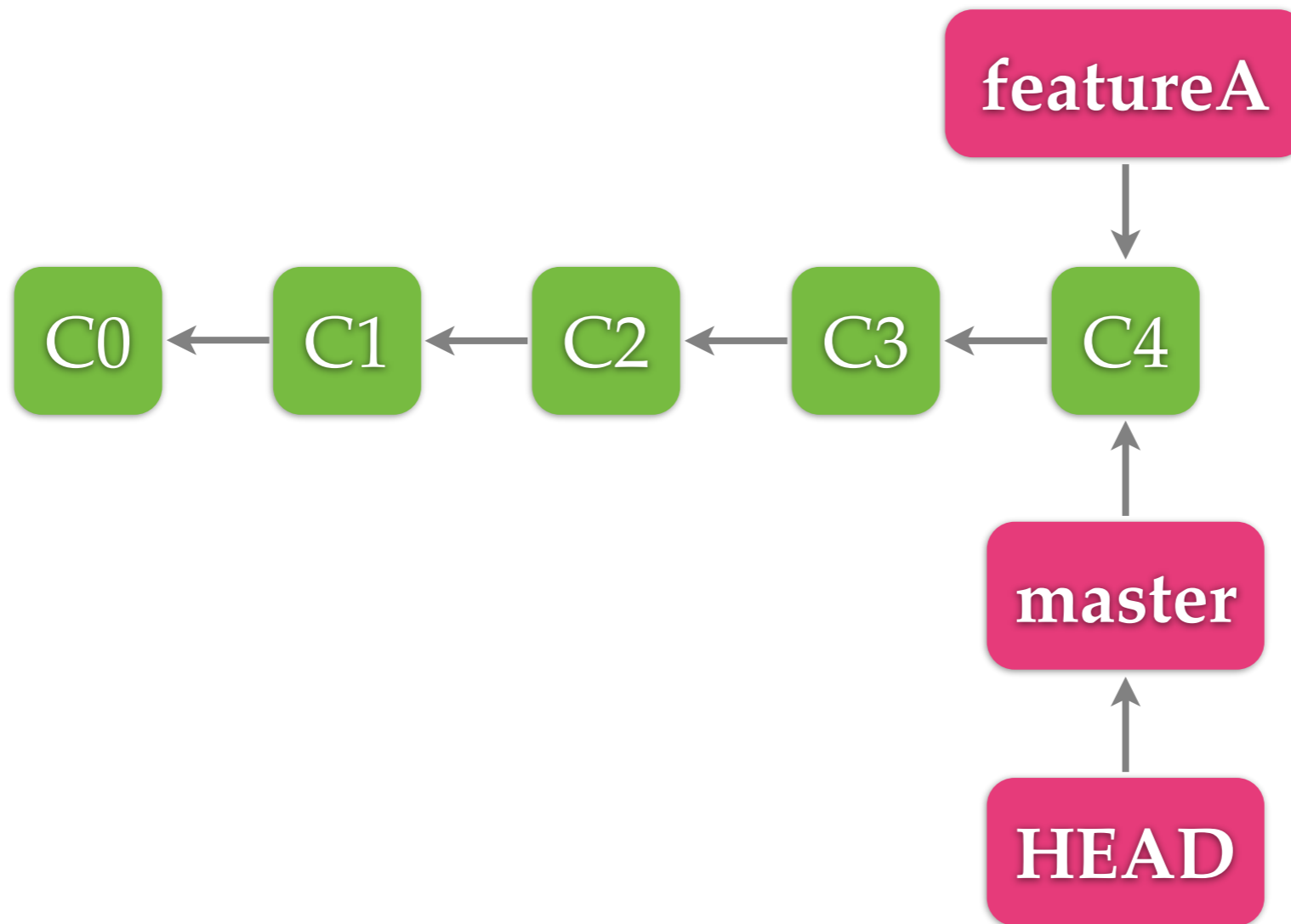
\$ git branch featureA

Create Branches



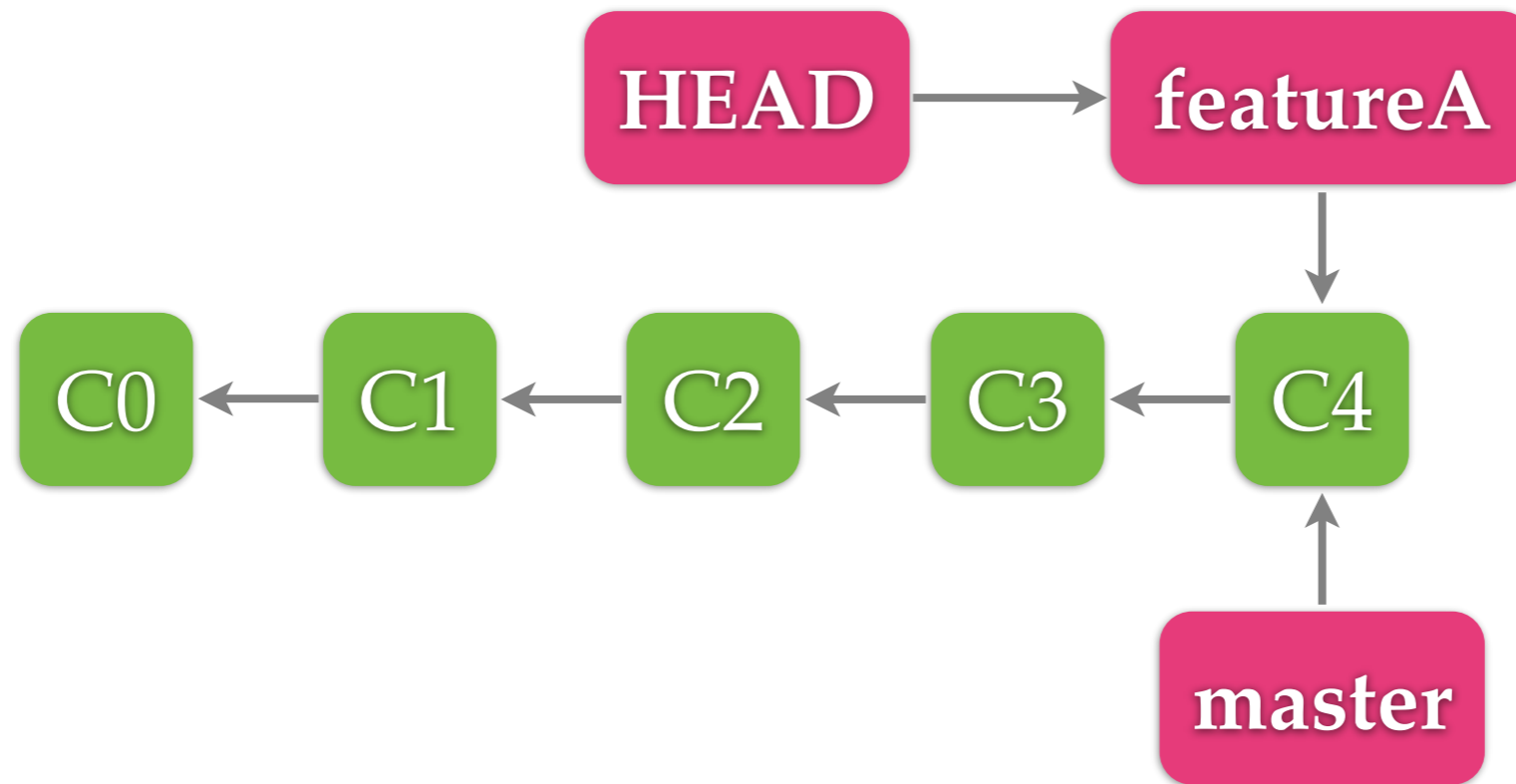
➔ \$ git branch featureA

Switch Branches



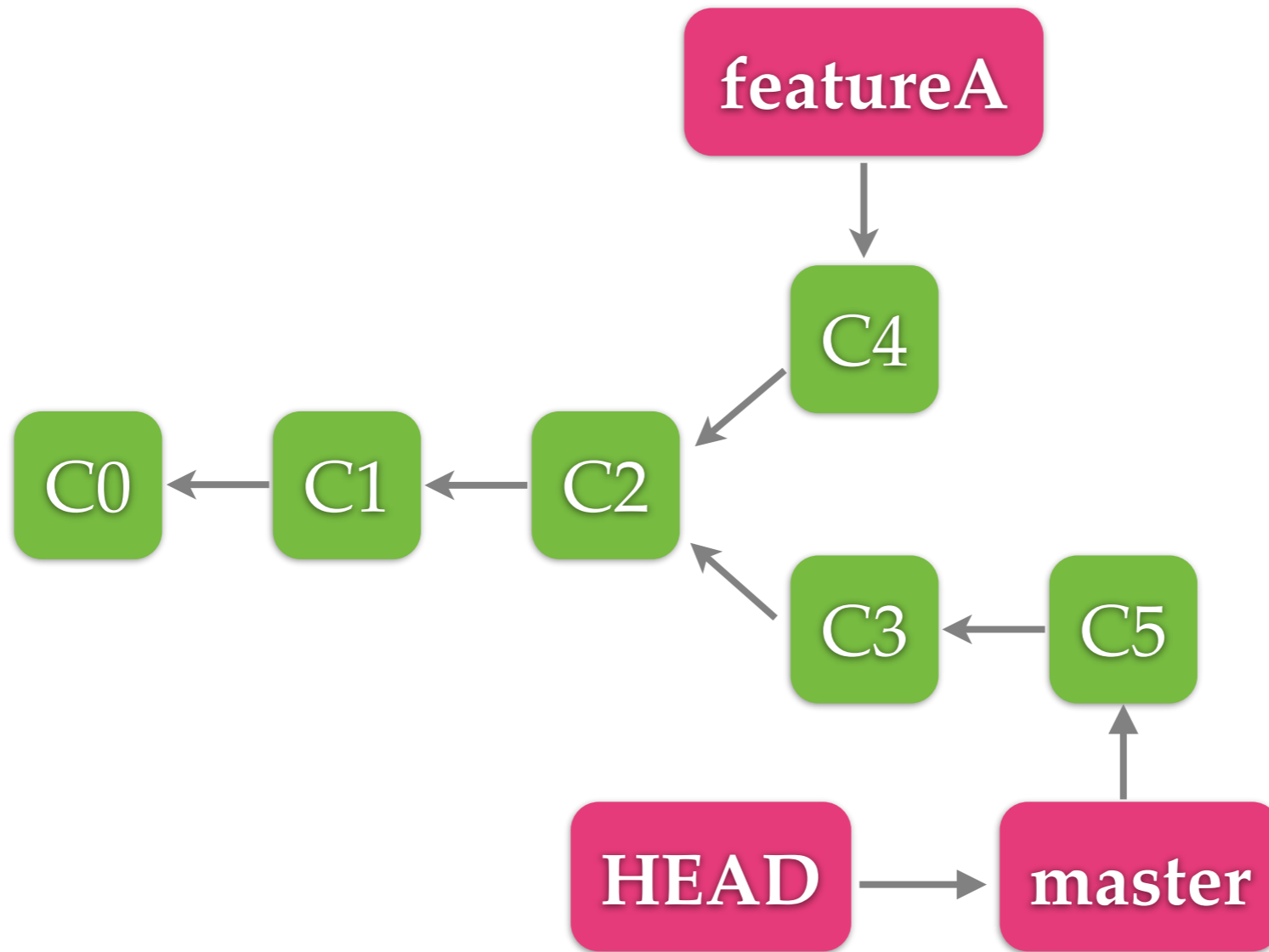
\$ git checkout featureA

Switch Branches



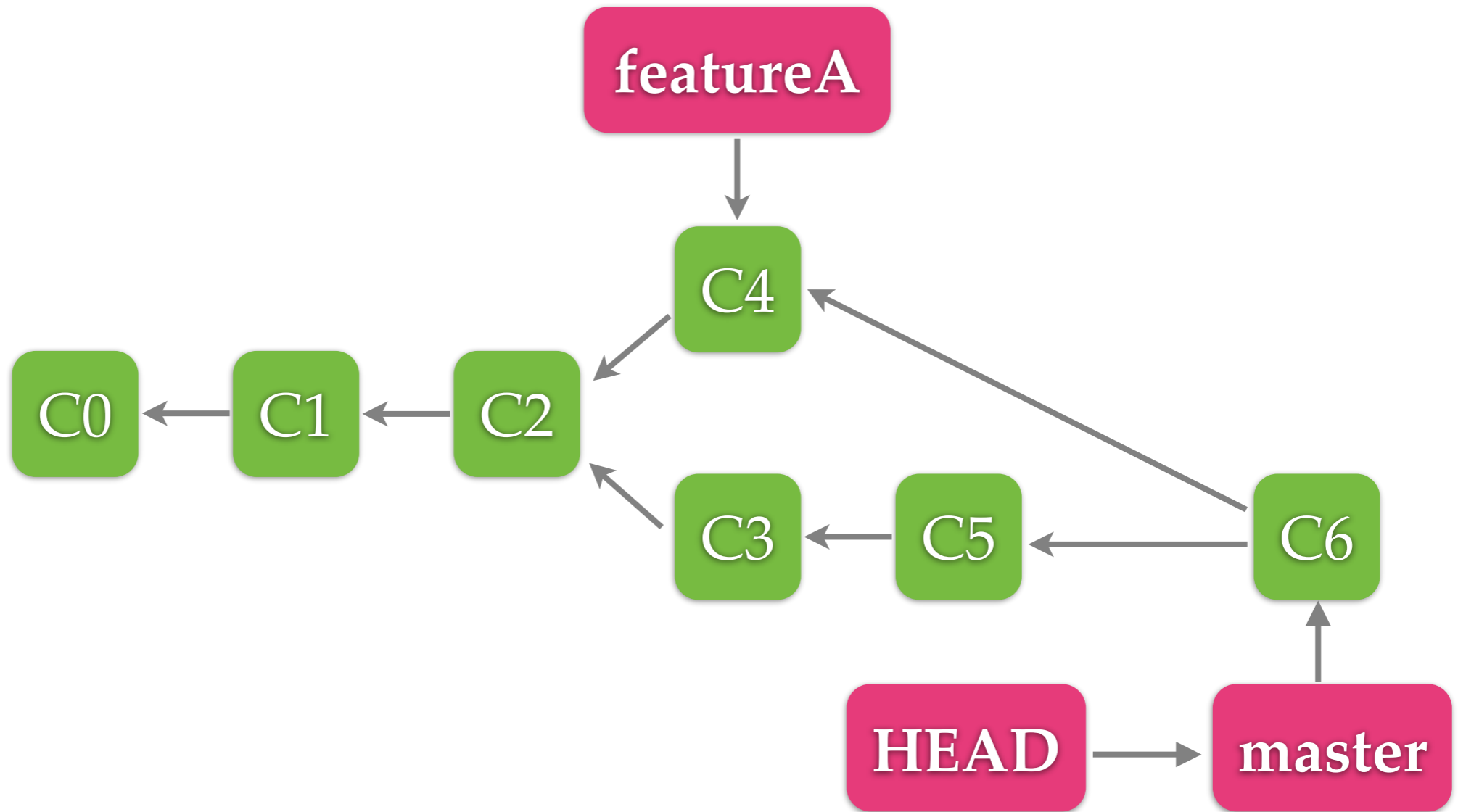
➔ \$ git checkout featureA

Merge



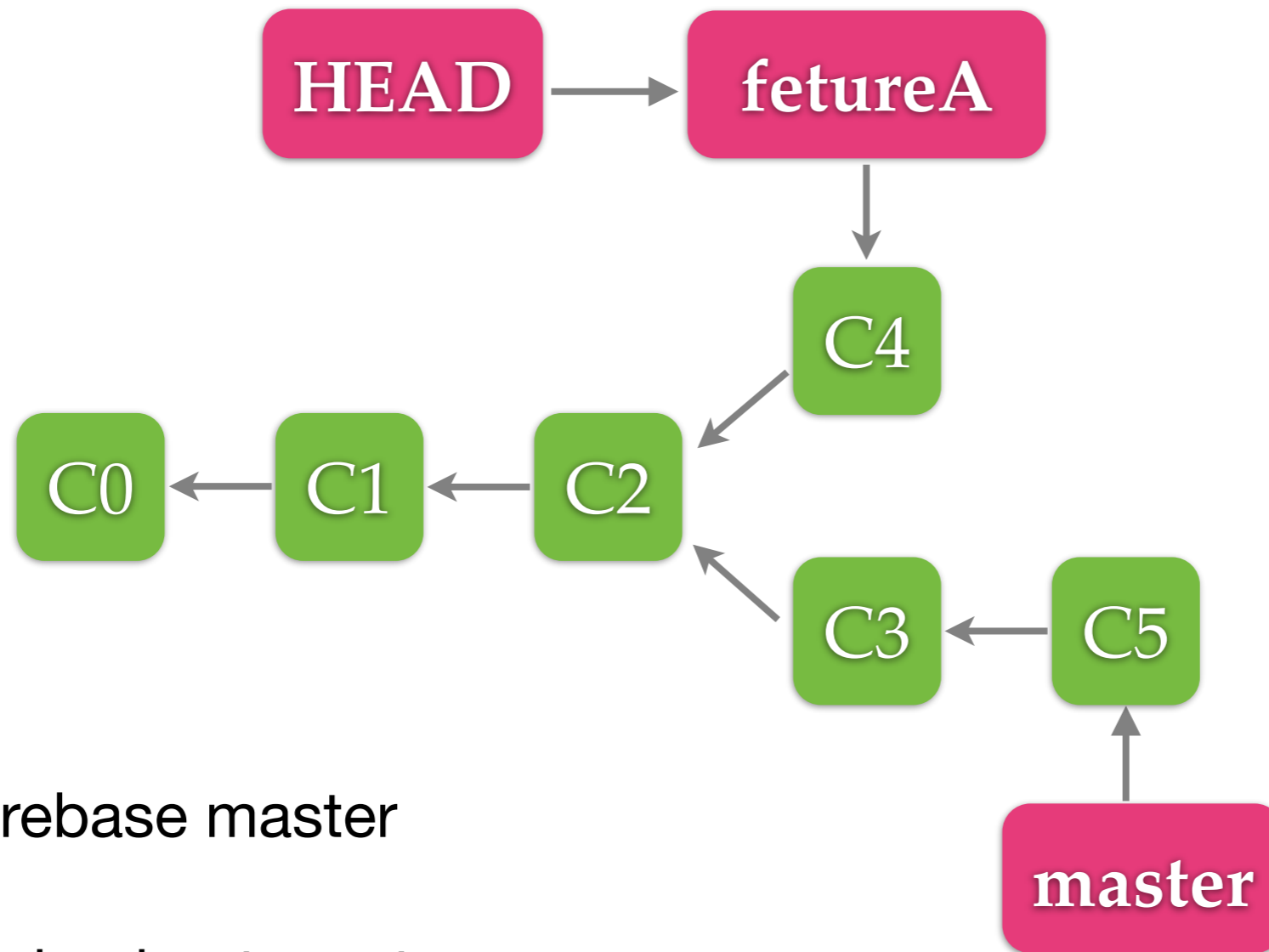
`$ git merge featureA`

Merge



➔ \$ git merge featureA

Rebase

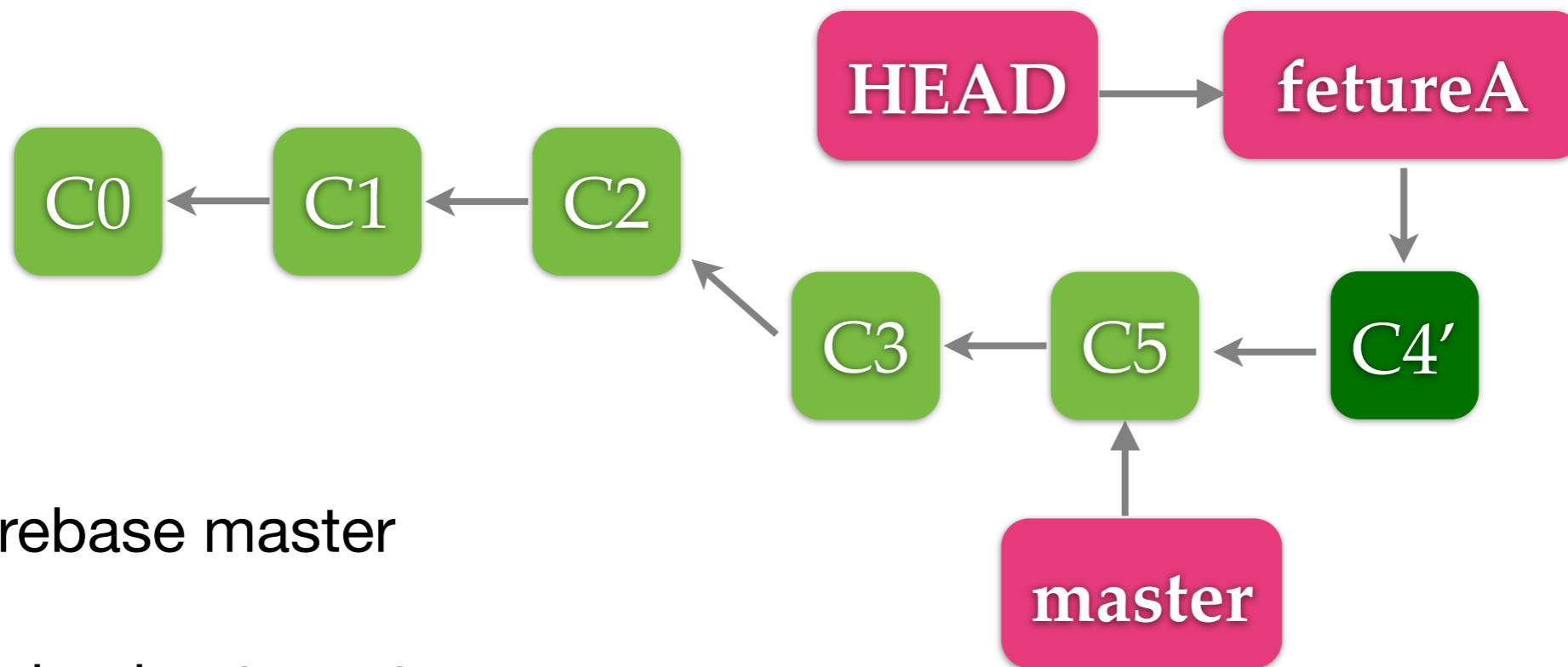


\$ git rebase master

\$ git checkout master

\$ git rebase featureA

Rebase

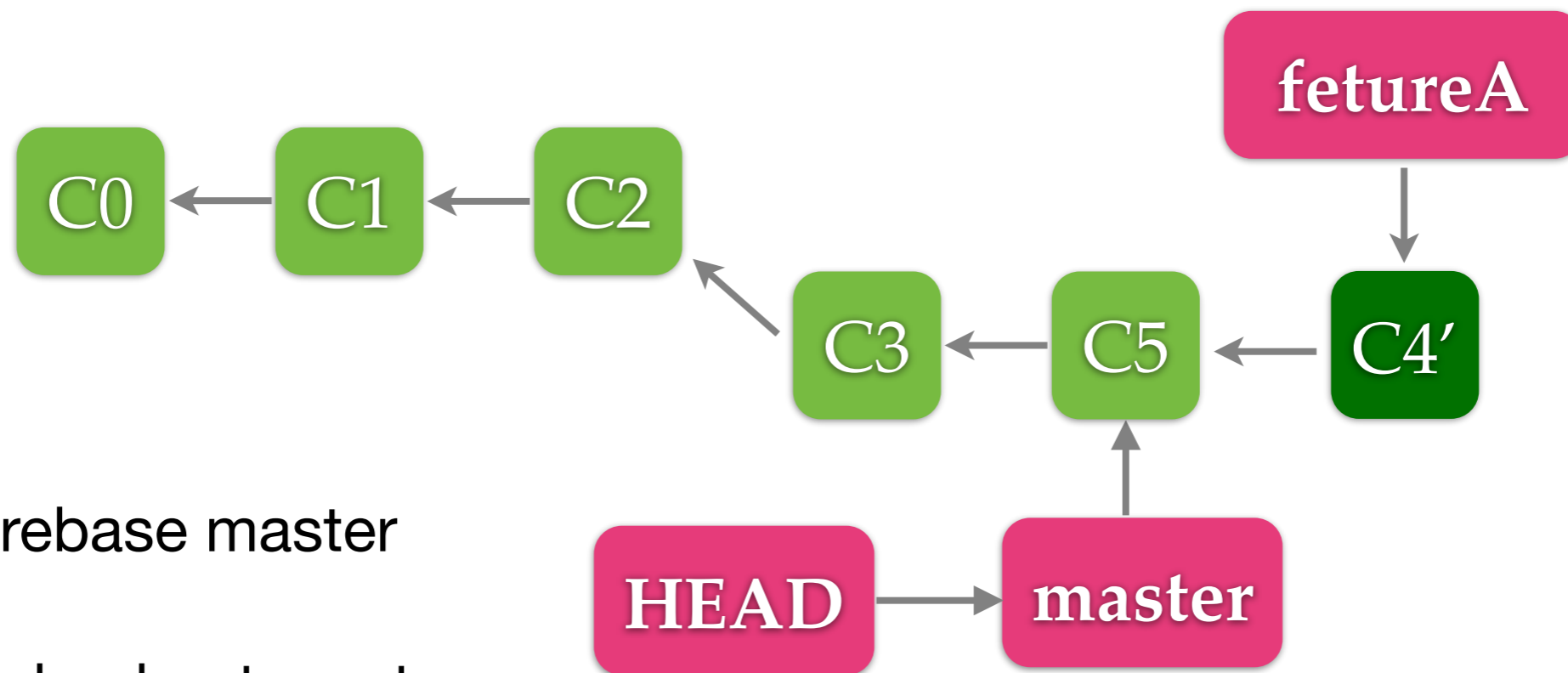


➔ \$ git rebase master

\$ git checkout master

\$ git rebase featureA

Rebase

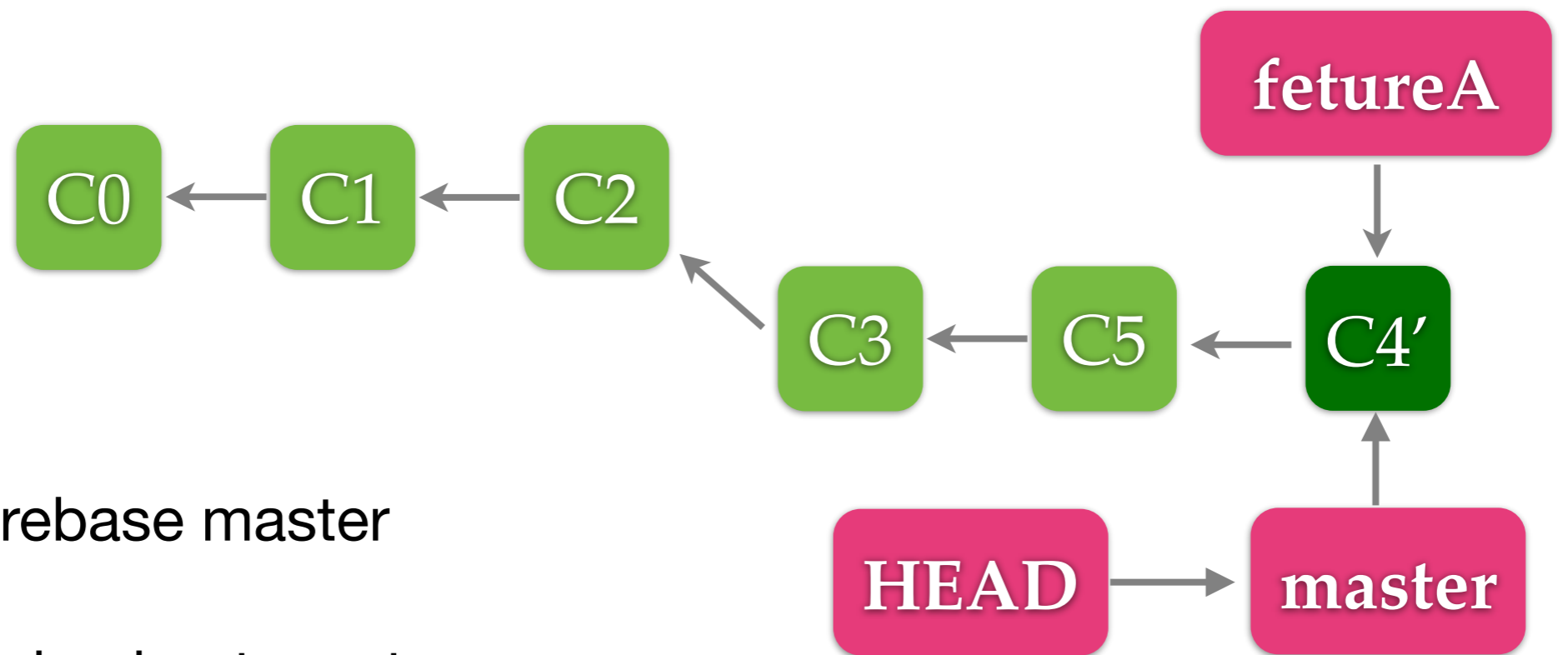


\$ git rebase master

➔ \$ git checkout master

\$ git rebase featureA

Rebase



\$ git rebase master

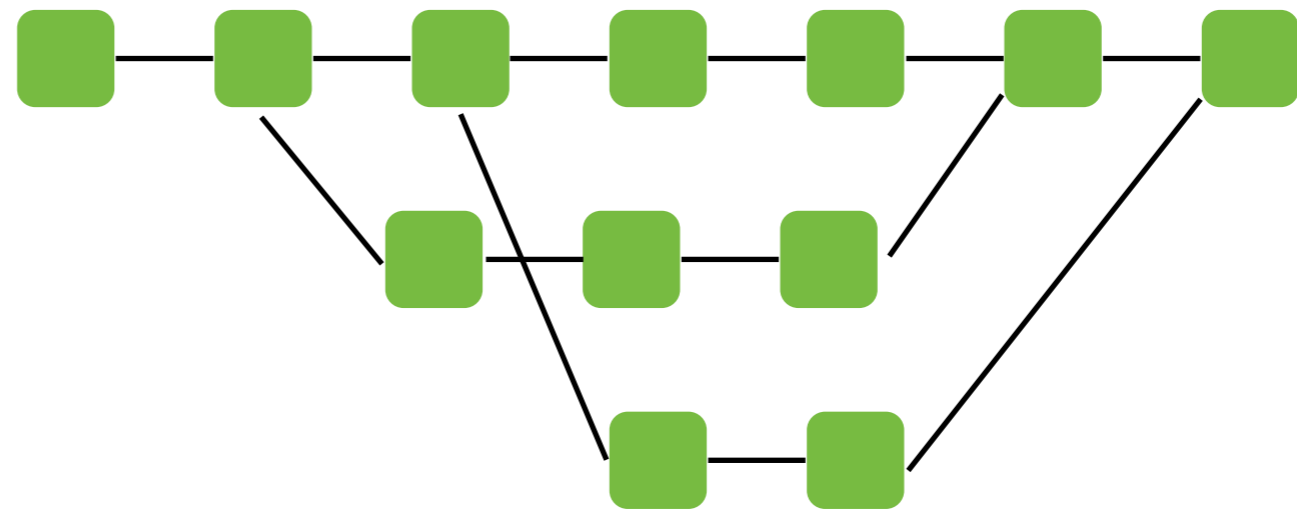
\$ git checkout master

➔ \$ git rebase featureA

Fast Forward

Merge VS Rebase

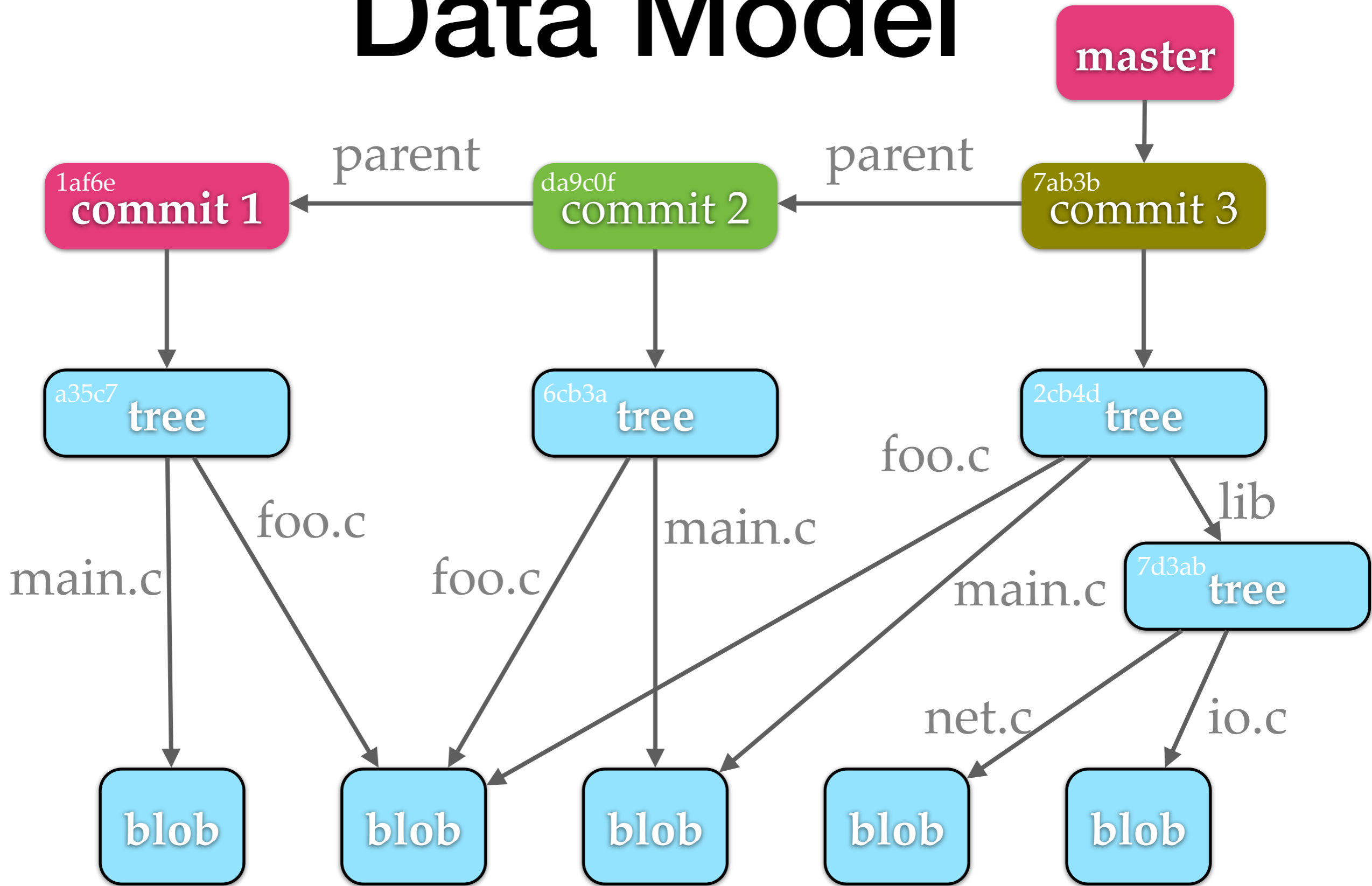
Merge



Rebase



Data Model



Data compressed by ZLIB

SHA1 hash of data as file name

History

this is the ID of the version

```
DHCP-22126 project $ git log
commit d05fe5d5bb03bd42abb662e45284020b1c6d85f9
Author: Ming-Hsien Tsai <mhtsai208@gmail.com>
Date: Tue Sep 12 14:07:39 2017 +0800
```

Add README.md.

```
DHCP-22126 project $ █
```

History

```
4. git

commit 0119516da8f2d96da0695ed9c1a0045616fca9ca
Author: Ming-Hsien Tsai <mhtsai208@gmail.com>
Date: Tue Jun 27 16:58:41 2017 +0800

    Add bvSubC, bvSbb, and bvSbbC.

commit f5313f6f9174e781e544198fd7ccbb0be4e502f9
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Thu Jun 22 13:31:10 2017 +0800

    add succ_instr and succ_program

commit 886c57392c65723e2741dbe61f79b25e68aa04a1
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Fri Jun 16 08:57:55 2017 +0800

    a script to identify addition chains

commit 0e25d1e7d7ca1c45ce9270c8681056f649865705
Author: Ming-Hsien Tsai <mhtsai208@gmail.com>
Date: Tue Jun 13 11:54:35 2017 +0800

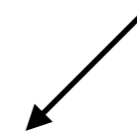
    Fix a bug where ule in Coq becomes ult in OCaml.

commit c9d360dc5609bb9bca06c3dfd0018a59ef59ca08
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Tue Jun 13 11:10:07 2017 +0800

    return exit code from verification

commit 7228396b0dc5e7c71722716cbf52a2b28988bf9e
Merge: c1009c5 372c29a
Author: Bow-Yaw Wang <bywang@iis.sinica.edu.tw>
:
```

is is the ID of the version



```
5284020b1c6d85f9
208@gmail.com>
7 +0800
```

History

```
4. git
commit 0119516da8f2d96da0695ed9c1a0045616fca9ca
Author: Ming-Hsien Tsai <mhtsai208@gmail.com>
Date: Tue Jun 27 16:58:41 2017 +0800

    Add bvSubC, bvSbb, and bvSbbC.

commit f5313f6f9174e781e544198fd7ccbb0be4e502f9
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Thu Jun 22 13:31:10 2017 +0800

    add succ_instr and succ_program

commit 886c57392c65723e2741dbe61f79b25e68aa04a1
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Fri Jun 16 08:57:55 2017 +0800

    a script to identify addition chains

commit 0e25d1e7d7ca1c45ce9270c8681056f649865705
Author: Ming-Hsien Tsai <mhtsai208@gmail.com>
Date: Tue Jun 13 11:54:35 2017 +0800

    Fix a bug where ule in Coq becomes ult in OCaml.

commit c9d360dc5609bb9bca06c3dfd0018a59ef59ca08
Author: Bow-Yaw <bowyaw@bitbucket.org>
Date: Tue Jun 13 11:10:07 2017 +0800

    return exit code from verification

commit 7228396b0dc5e7c71722716cbf52a2b28988bf9e
Merge: c1009c5 372c29a
Author: Bow-Yaw Wang <bywang@iis.sinica.edu.tw>
:
```

```
4. less
* f6fbbf4 (HEAD -> nondet) Add value type as an argument of store functors.
* 3cdda6c Move conversion between VS and SSAVS to DSL2SSACommons.
* 5be9e28 Add bvDSLRel.
* a479a2a (origin/nondet) Simplify some proofs.
* 4ea01b5 Improve dp_mem and dp_subset.
* a6b4a99 Add SsrFSet to avoid redundant declarations of variable sets.
* 4136533 Remove useless code in bvDSL. Simplify some proofs in bvDSL.
* 73cbe0b Add Equal to Store.
* a73c784 Merge branch 'master' into nondet
|\
| * 1b7952e Add a buggy implementation of fe25519_mul with radix 2^64 representa
tion.
| * 34b2c45 Add simple decision procedures for mem and subset.
| * 0119516 (subtraction) Add bvSubC, bvSbb, and bvSbbC.
* | f5313f6 add succ_instr and succ_program
|/
* 886c573 (origin/ccs17) a script to identify addition chains
* 0e25d1e Fix a bug where ule in Coq becomes ult in OCaml.
* c9d360d return exit code from verification
* 7228396 Merge branch 'master' of fm1.iis.sinica.edu.tw:/home/git/certified_q
hasm_vcg
|\
| * 372c29a Remove unused admitted lemmas in bvSSA2QFBV.
| * 4de5f10 Proved admitted lemmas in bvSSA2zSSA.
| * ca71d71 Add more lemmas.
* | c1009c5 refer to modified gbarith
|/
* c4e55f6 add to_bvdsl.py and rename to_dsl.py
* a5e23c4 allow configurations in comments
* b78c849 Fix a typo.
* 5fd989f Fix a problem in rewrite_zpower_nat.
* 5092d34 Update specifications.
* e7159cd Use Z for equality assertions.
* af5e257 Fix a bug in rewrite_assign2_with.
: 26
```


File Difference

```
DHCP-22126 project $ git diff
diff --git a/README.md b/README.md
index 52cb6cd..eb99592 100644
--- a/README.md
+++ b/README.md
@@ -1,3 @@
+==== About ====
+
  This is readme.
DHCP-22126 project $ █
```

File Restore (Checkout)

```
DHCP-22126 project $ cat README.md  
===== About =====
```

This is readme.

```
DHCP-22126 project $ git checkout README.md
```

```
DHCP-22126 project $ cat README.md
```

This is readme.

```
DHCP-22126 project $ █
```

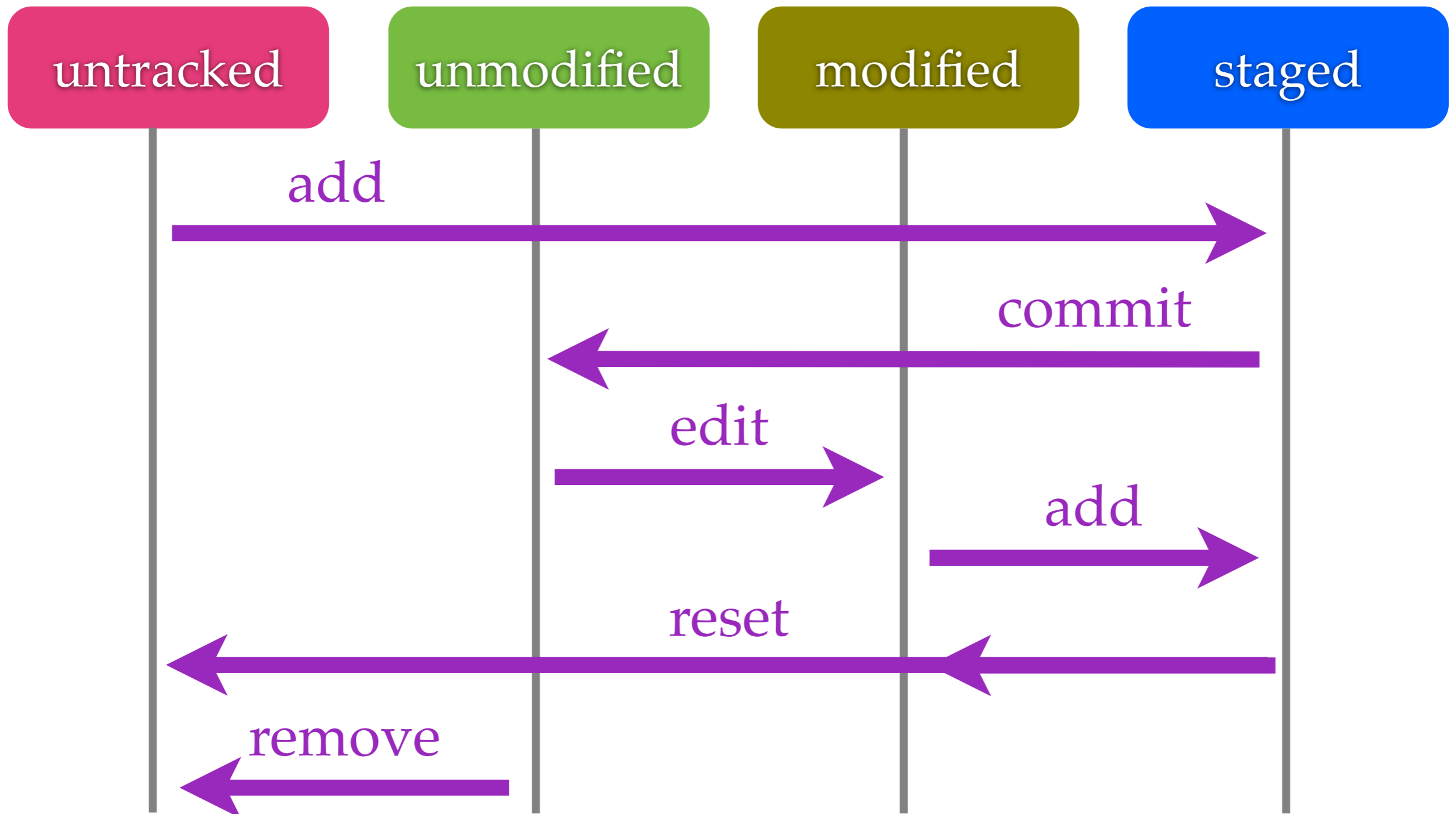


README.md

```
** Convert a DSL state to an SSA state. **  
definition ssa_state (m : vmmap) (s : State.t) : bv64SSA.State.t :=  
  fun v =>  
    if (sidx v) == get_index (svor v) m  
    then State.occ (svor v) s  
    else State.occ (svor v) State.empty.  
  
lemma ssa_state_equiv :  
  forall! m s, state_equiv m s (ssa_state m s).  
  proof.  
    intros m s s'.  
    rewrite (occ_ssa_state_eq _ (exact (get_index x m))).  
    reflexivity.  
  qed.
```



File Status



File Status

```
DHCP-22126 project1 $ git status
```

```
On branch master
```

```
Your branch is ahead of 'origin/master' by 3 commits.
```

```
(use "git push" to publish your local commits)
```

```
Changes to be committed:
```

```
(use "git reset HEAD <file>..." to unstage)
```

```
    modified:   B.c
```

```
Changes not staged for commit:
```

```
(use "git add <file>..." to update what will be committed)
```

```
(use "git checkout -- <file>..." to discard changes in working directory)
```

```
    modified:   A.c
```

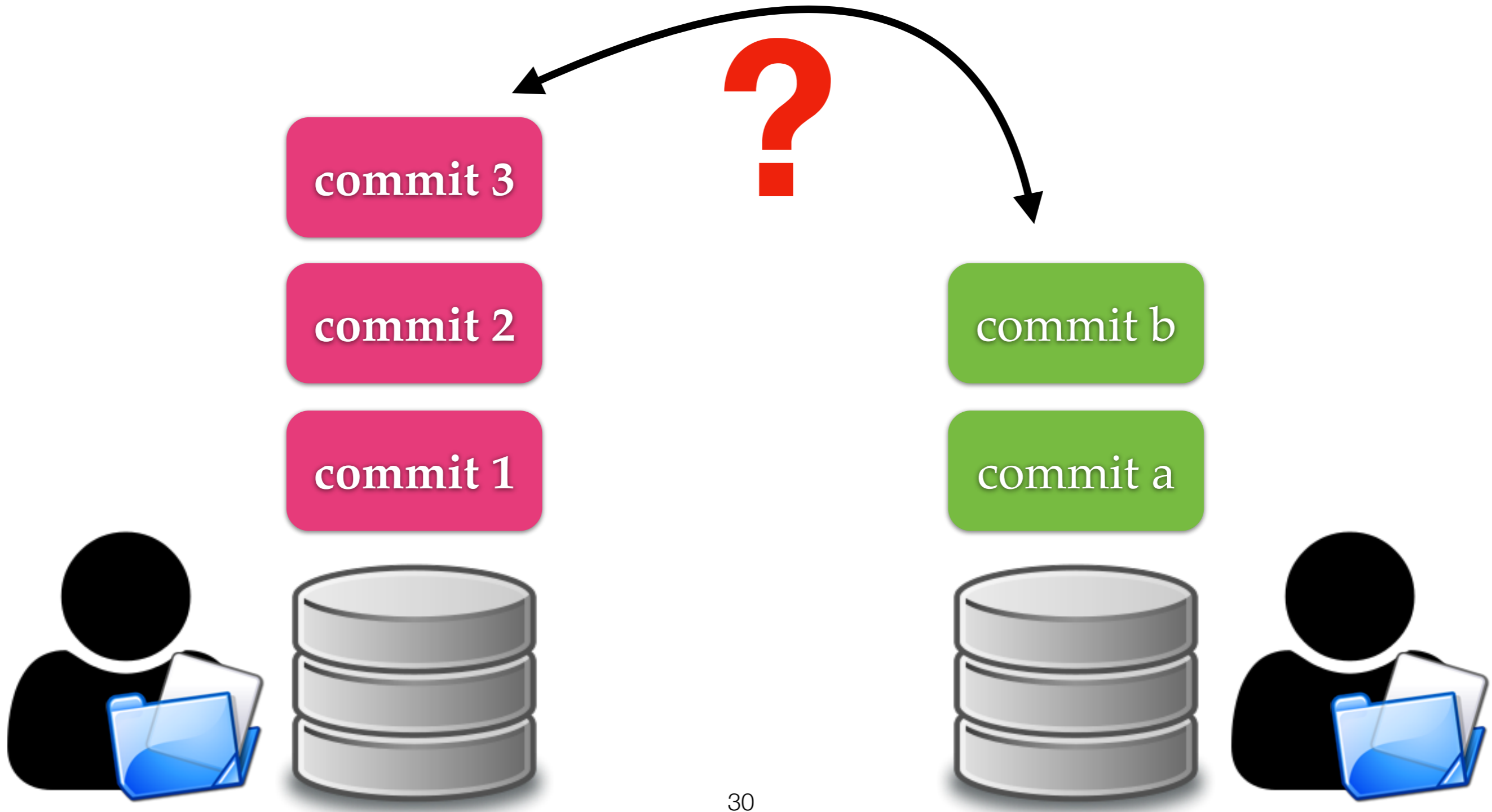
```
    modified:   README.md
```

```
Untracked files:
```

```
(use "git add <file>..." to include in what will be committed)
```

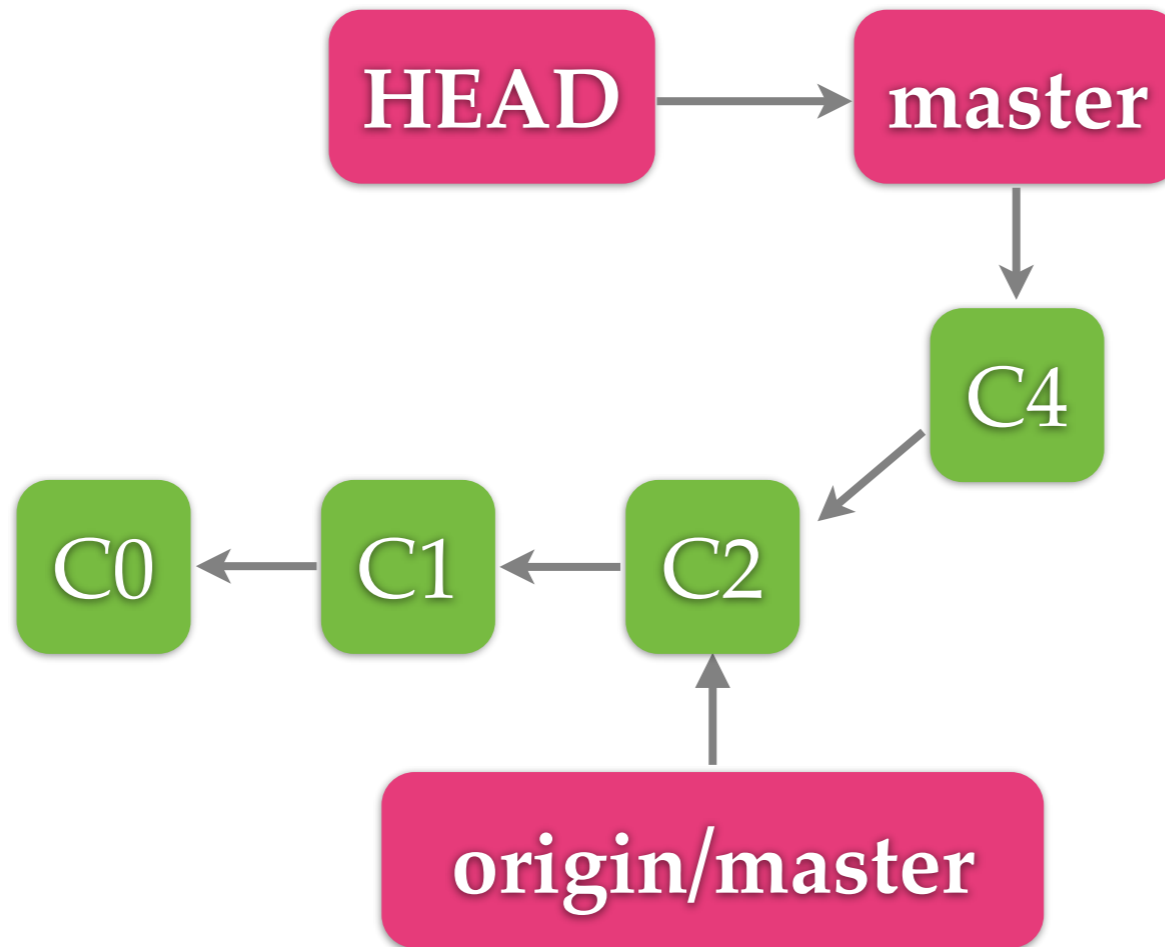
```
    D.java
```

Synchronization



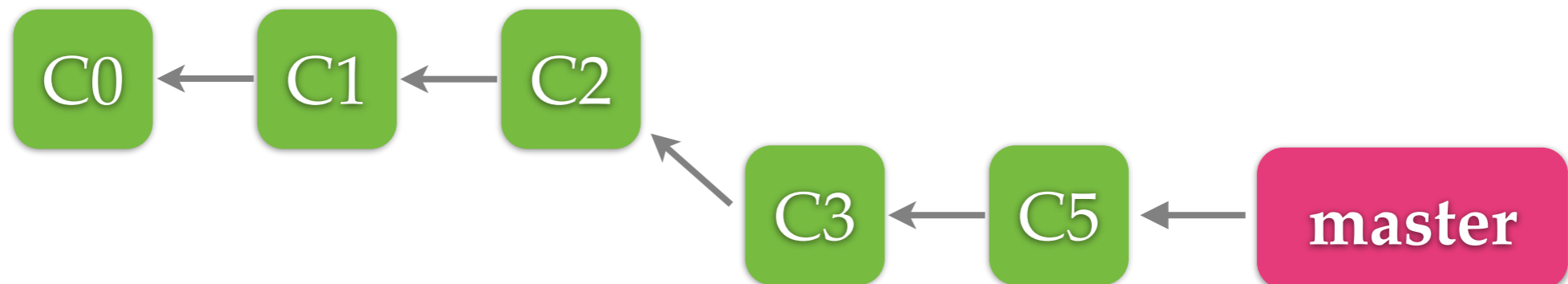
Fetch

Local



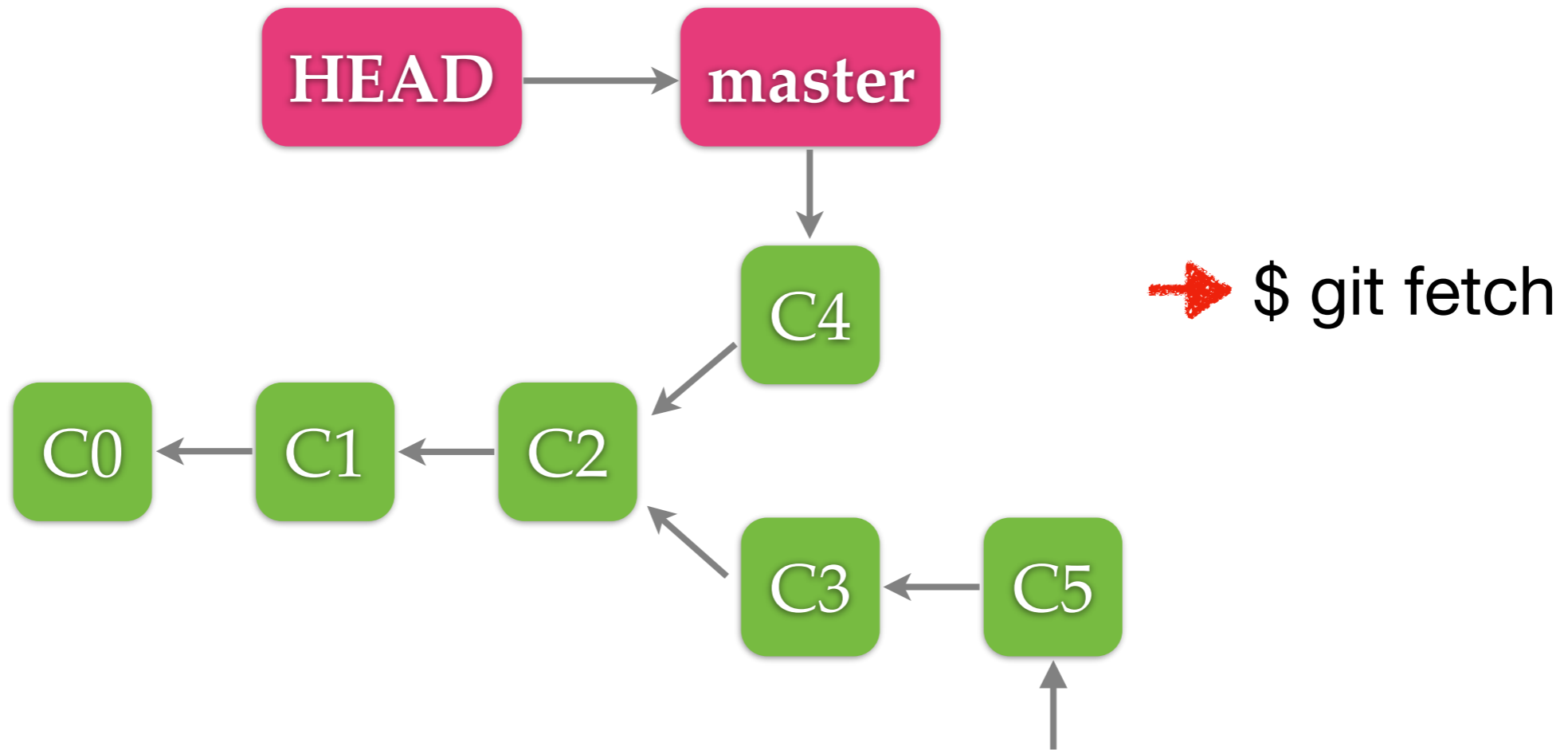
\$ git fetch

Remote (origin)

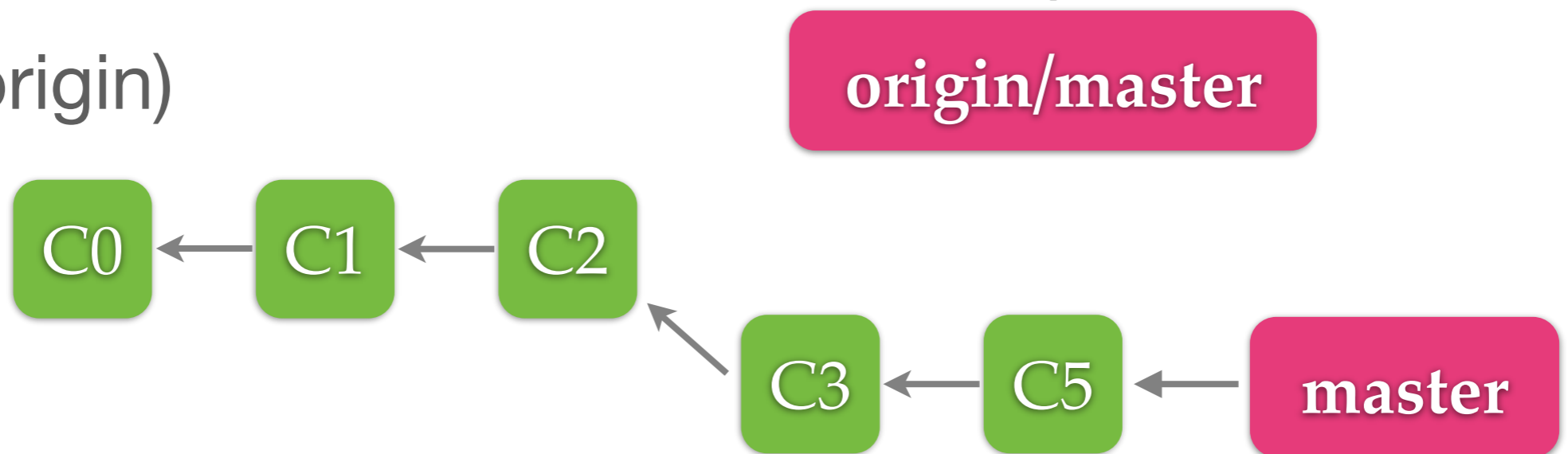


Fetch

Local

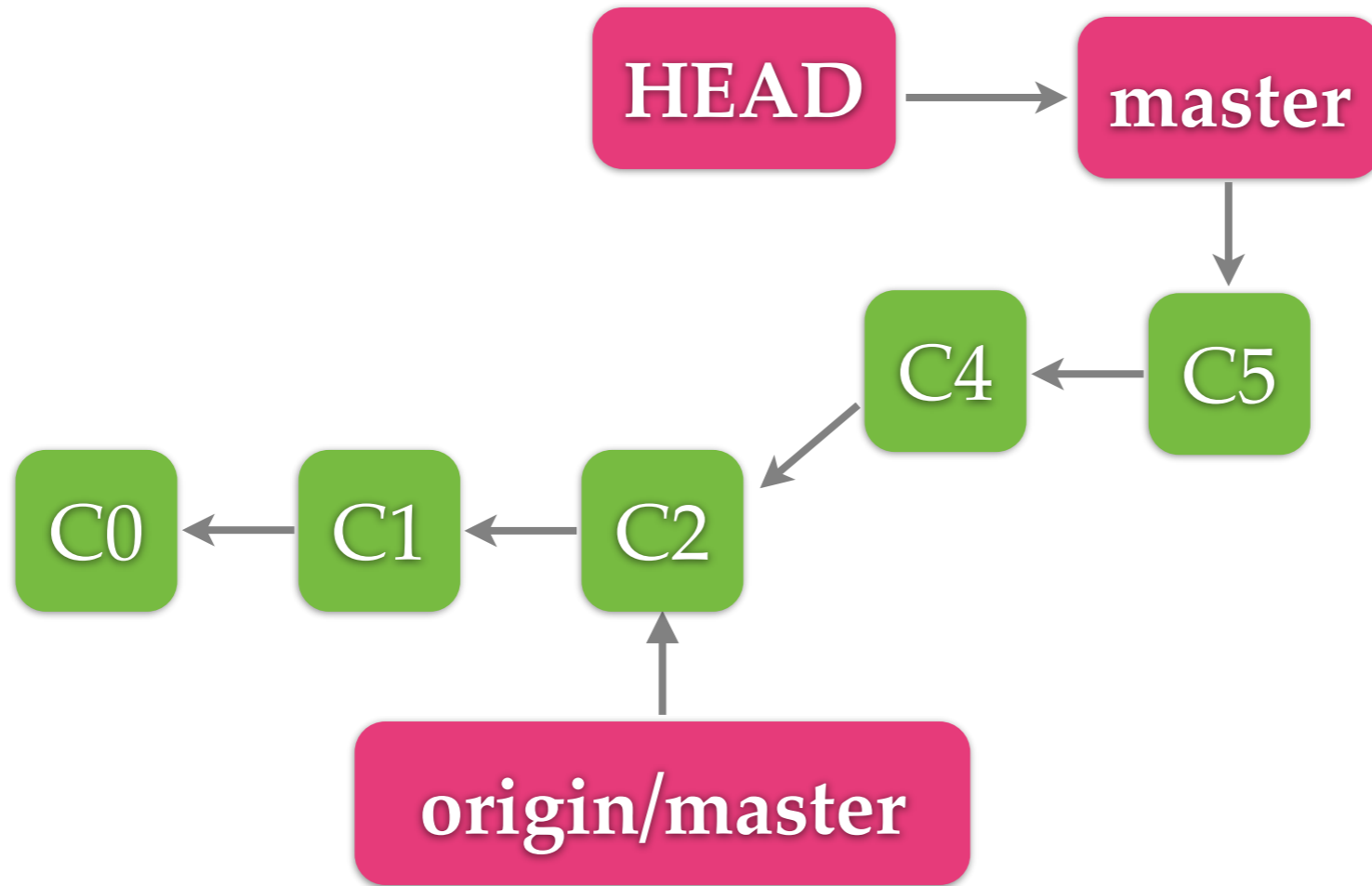


Remote (origin)



Push

Local



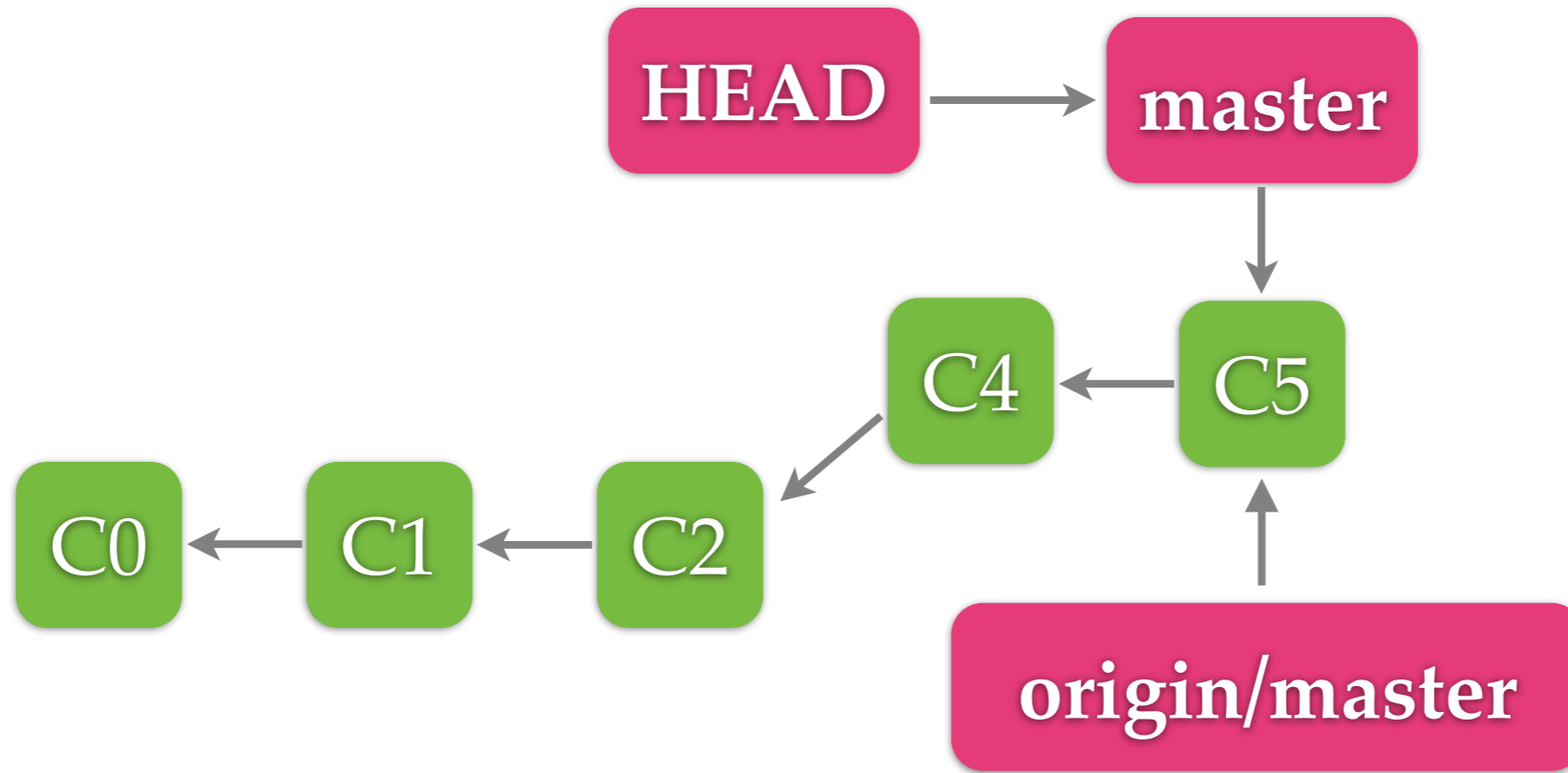
Remote (origin)



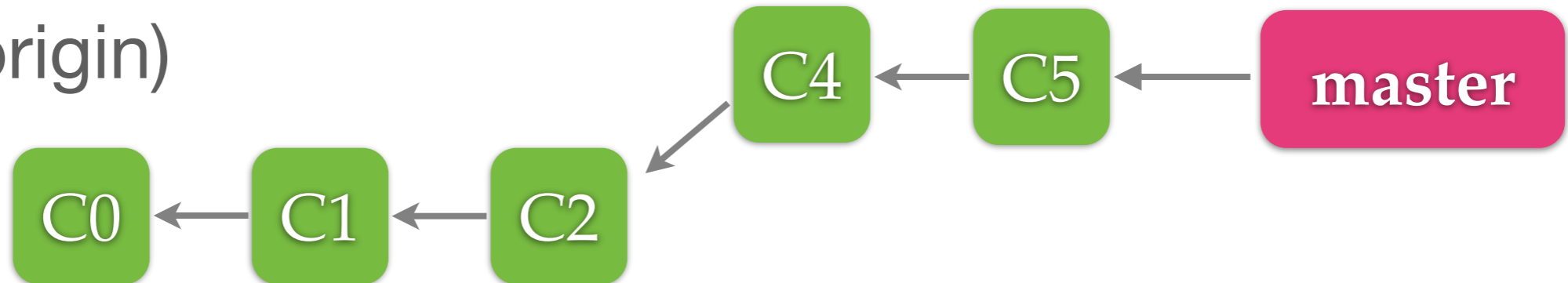
\$ git push origin master

Push

Local



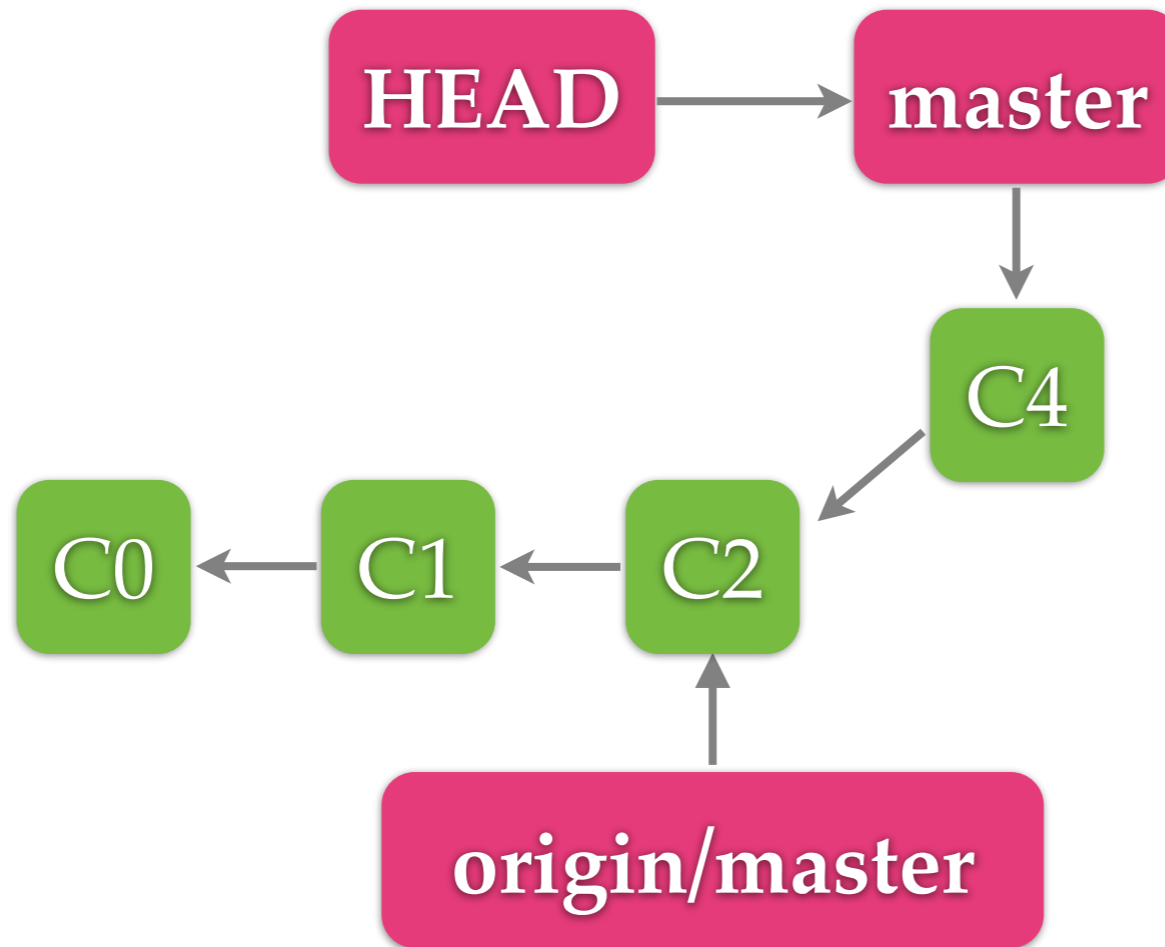
Remote (origin)



➔ \$ git push origin master

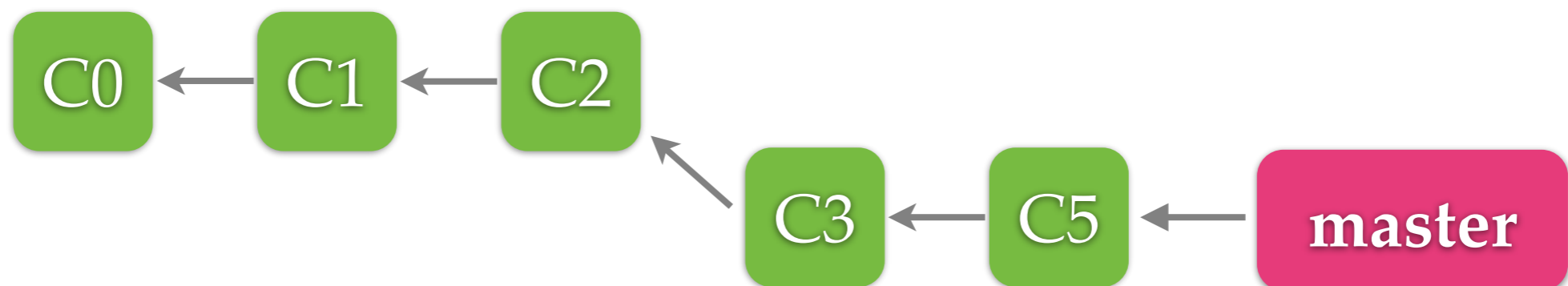
Pull

Local



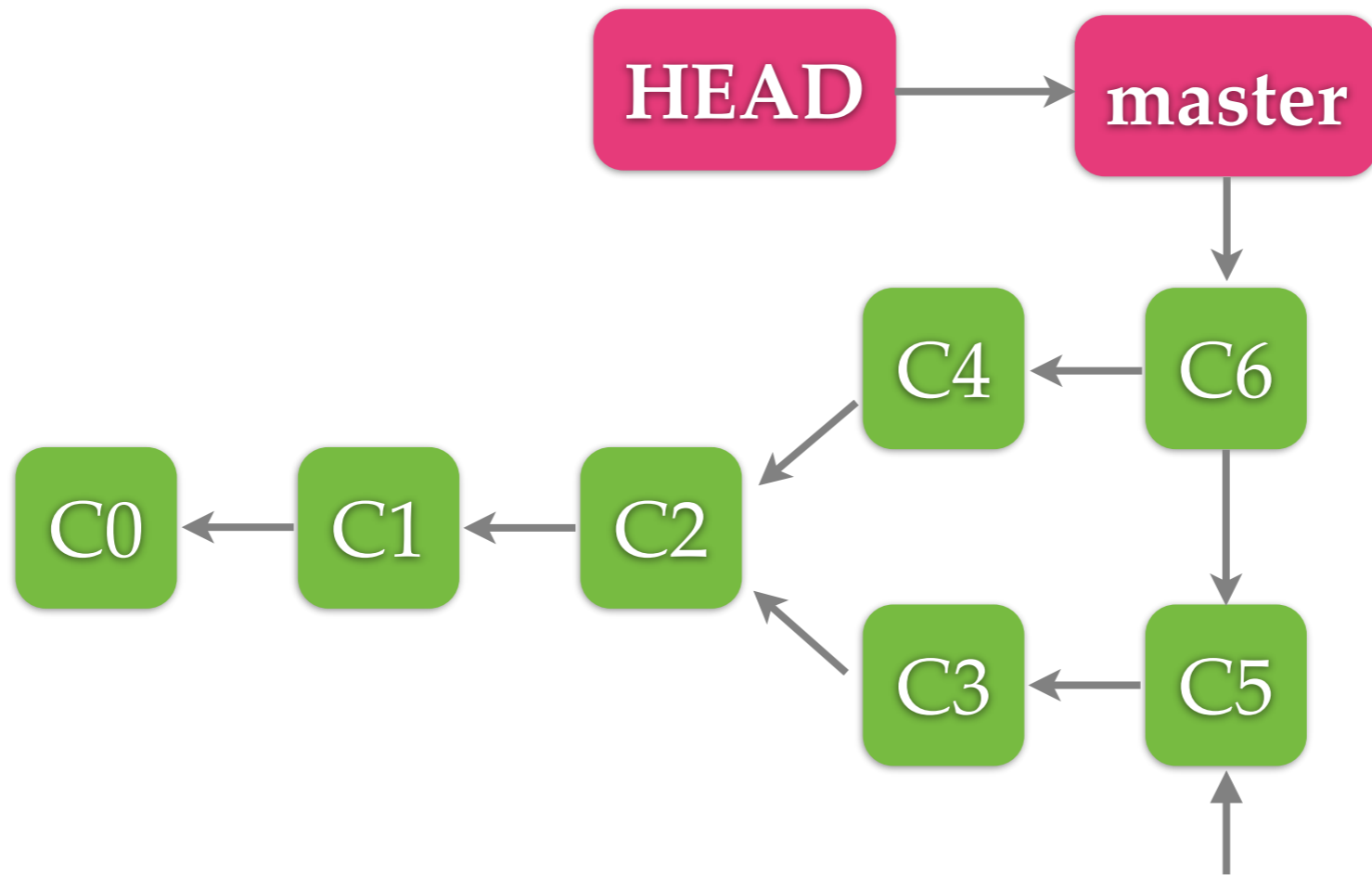
\$ git pull
= fetch + merge

Remote (origin)



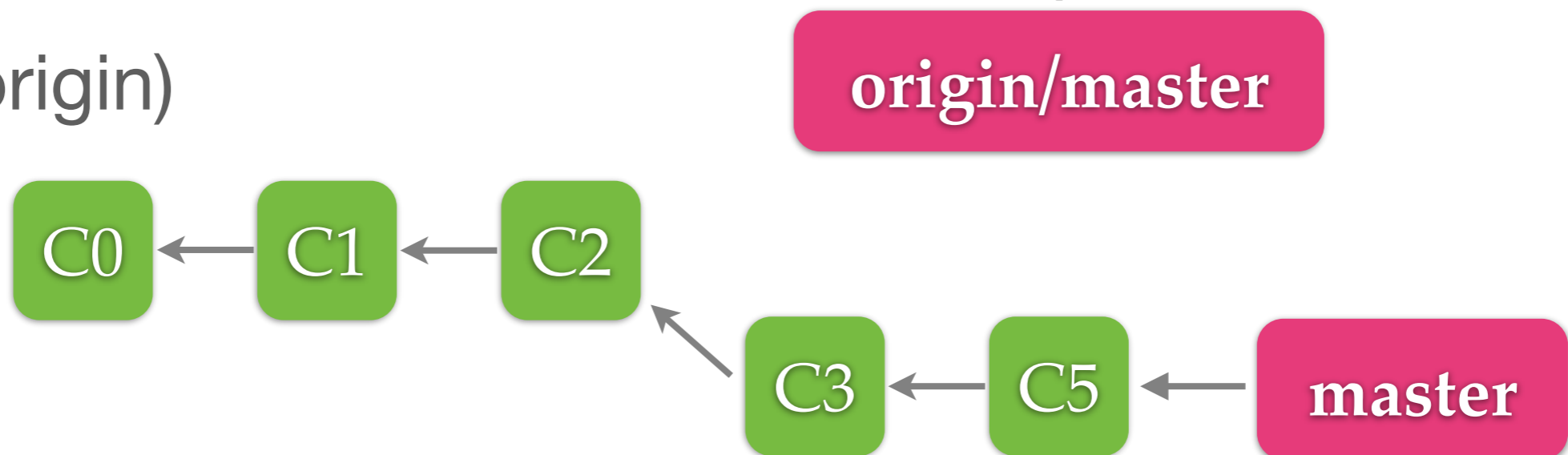
Pull

Local



➔ \$ git pull
= fetch + merge

Remote (origin)



Resolve Conflicts

```
DHCP-22126 project1 $ git fetch
remote: Counting objects: 3, done.
remote: Total 3 (delta 0), reused 0 (delta 0)
Unpacking objects: 100% (3/3), done.
From /Users/mht208/demo/server
   3691b0d..57d4f6e  master    -> origin/master
DHCP-22126 project1 $ git merge
Auto-merging README.md
CONFLICT (content): Merge conflict in README.md
Automatic merge failed; fix conflicts and then commit the result.
DHCP-22126 project1 $ █
```

Resolve Conflicts

1. Edit files with conflicts

```
█<<<<<<< HEAD
==== About Project A ====
=====
==== About Me ====
>>>>>>> refs/remotes/origin/master
```

This is readme.

Resolve Conflicts

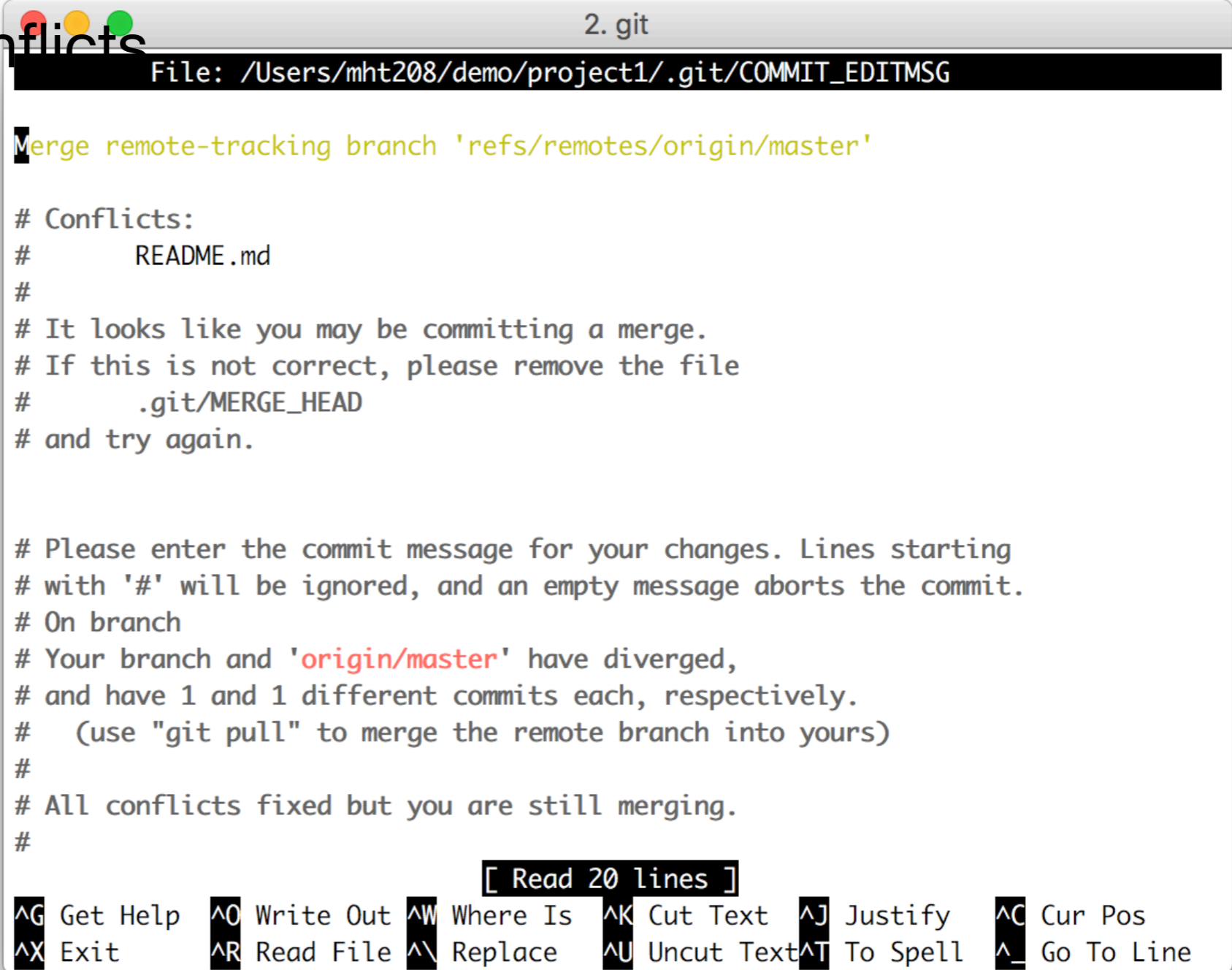
1. Edit files with conflicts
2. git add

```
█<<<<<<< HEAD
==== About Project A ====
=====
==== About Me ====
>>>>>>> refs/remotes/origin/master
```

This is readme.

Resolve Conflicts

1. Edit files with conflicts
2. git add
3. git commit



```
2. git
File: /Users/mht208/demo/project1/.git/COMMIT_EDITMSG

Merge remote-tracking branch 'refs/remotes/origin/master'

# Conflicts:
#   README.md
#
# It looks like you may be committing a merge.
# If this is not correct, please remove the file
#   .git/MERGE_HEAD
# and try again.

# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch
# Your branch and 'origin/master' have diverged,
# and have 1 and 1 different commits each, respectively.
# (use "git pull" to merge the remote branch into yours)
#
# All conflicts fixed but you are still merging.
#

[ Read 20 lines ]
^G Get Help  ^O Write Out ^W Where Is  ^K Cut Text  ^J Justify   ^C Cur Pos
^X Exit      ^R Read File ^\ Replace   ^U Uncut Text ^T To Spell  ^_ Go To Line
```

Resolve Conflicts

1. Edit files with conflicts
2. git add
3. git commit

```
2. git
File: /Users/mht208/demo/project1/.git/COMMIT_EDITMSG
Merge remote-tracking branch 'refs/remotes/origin/master'

# Conflicts:
#   README.md
#
```

```
DHCP-22126 project1 $ git add README.md
```

```
DHCP-22126 project1 $ git commit
```

```
[master 3e5947f] Merge remote-tracking branch 'refs/remotes/origin/master'
```

```
DHCP-22126 project1 $
```

```
# with '#' will be ignored, and an empty message aborts the commit.
# On branch
# Your branch and 'origin/master' have diverged,
# and have 1 and 1 different commits each, respectively.
# (use "git pull" to merge the remote branch into yours)
#
# All conflicts fixed but you are still merging.
#
```

```
[ Read 20 lines ]
```

```
^G Get Help   ^O Write Out  ^W Where Is   ^K Cut Text   ^J Justify    ^C Cur Pos
^X Exit       ^R Read File  ^\ Replace    ^U Uncut Text ^T To Spell   ^_ Go To Line
```


Resolve Conflicts

1. Edit files with conflicts
2. git add
3. git commit

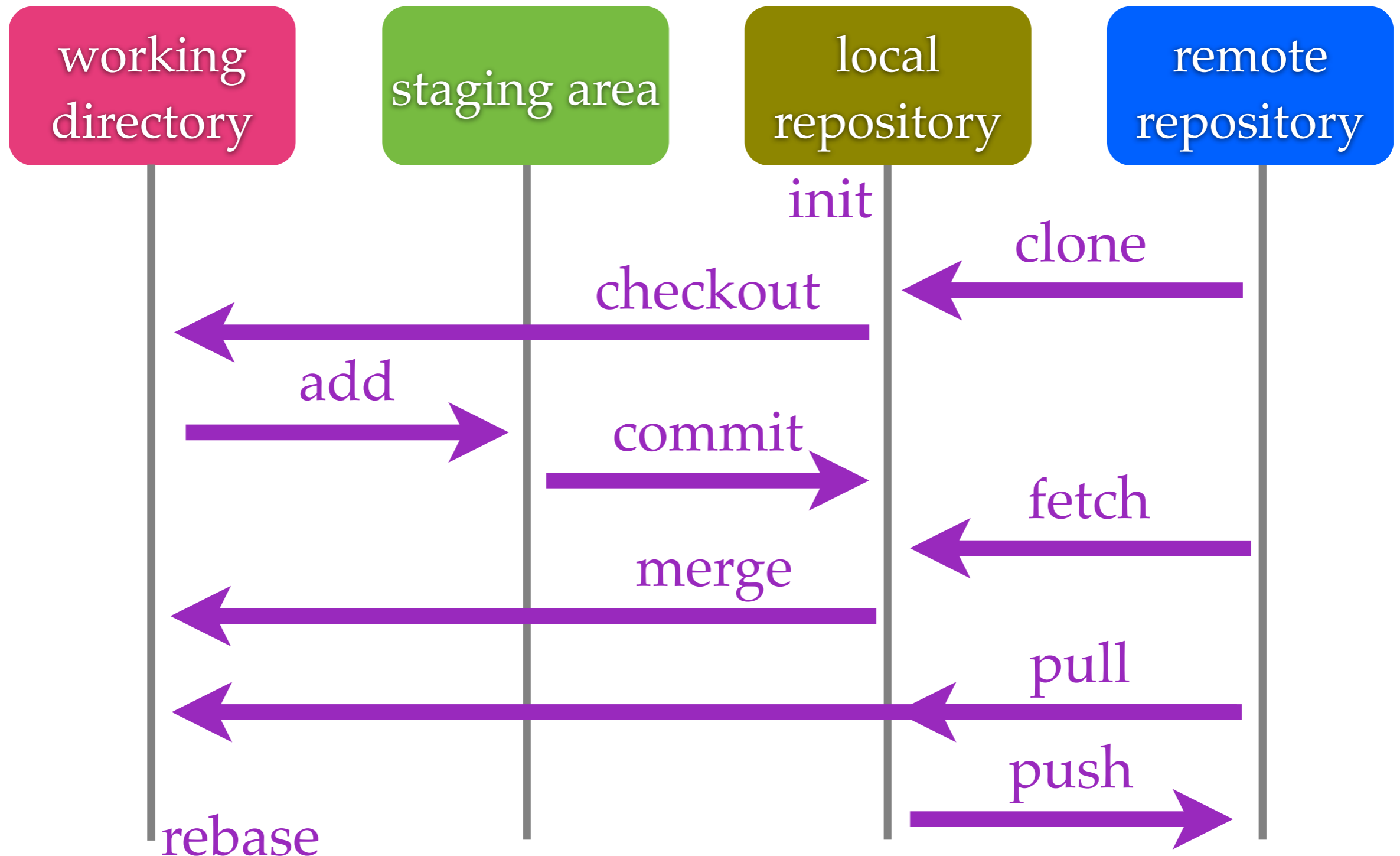


```
2. git
File: /Users/mht208/demo/project1/.git/COMMIT_EDITMSG
Merge remote-tracking branch 'refs/remotes/origin/master'
# Conflicts:
# README.md
#
```

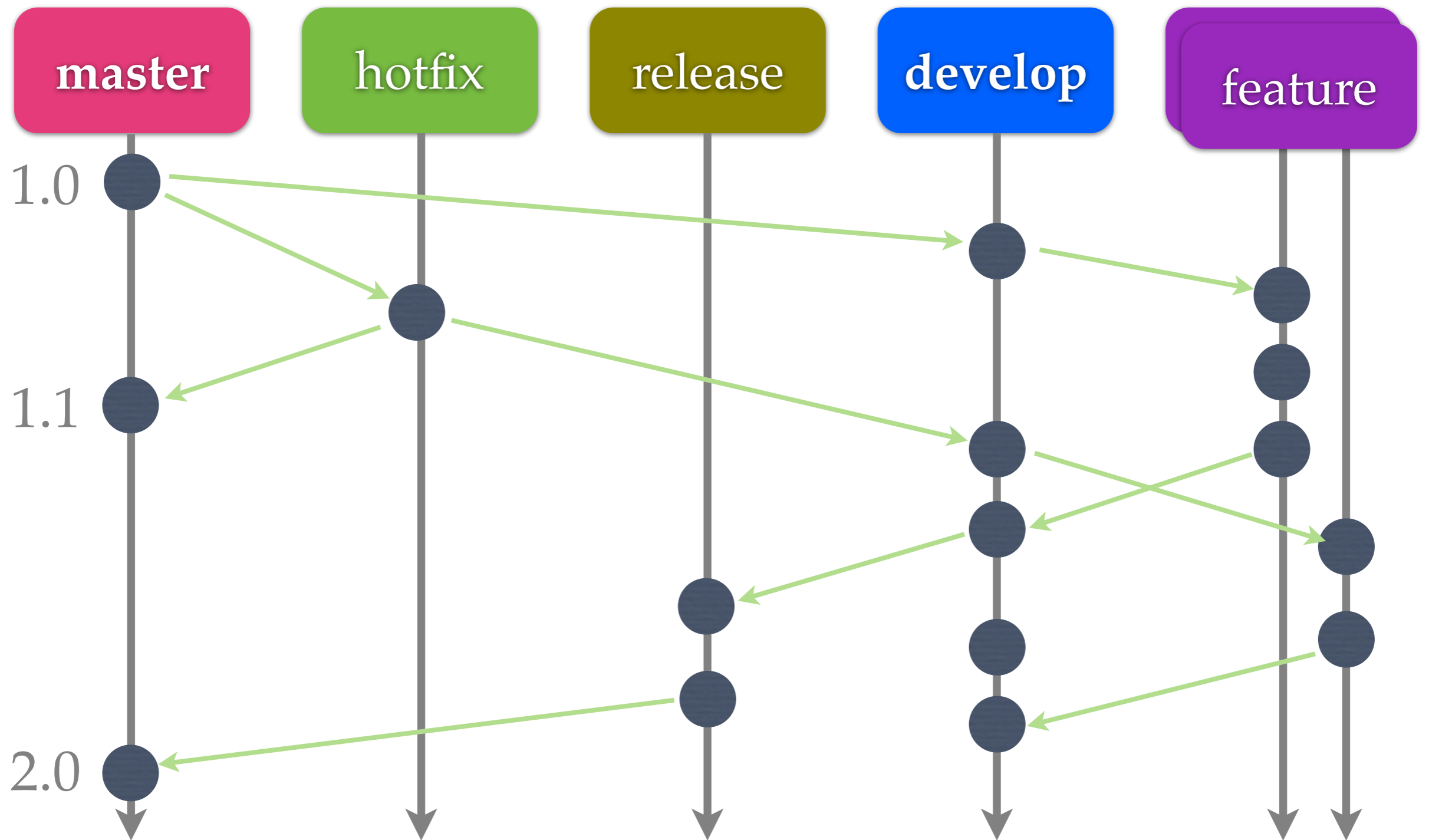
```
DHCP-22126 project1 $ git add README.md
DHCP-22126 project1 $ git commit
[master 3e5947f] Merge remote-tracking branch 'refs/remotes/origin/master'
DHCP-22126 project1 $ █

# with '#' will be ignored, and an empty message aborts the commit.
# On branch
* 3e5947f (HEAD -> master) Merge remote-tracking branch 'refs/remotes/origin/m
aster'
|\
| * 57d4f6e (origin/master) Modify README.md.
* | 22804d8 Modify README.md.
|/
* 3691b0d Add README.md.
```

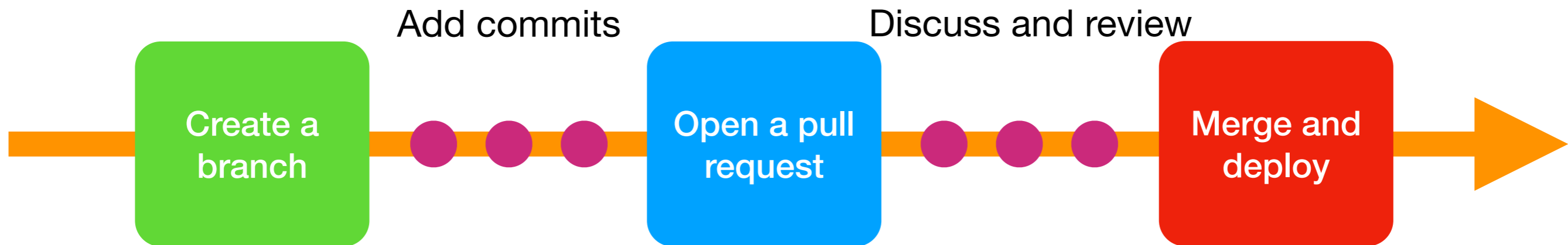
Summary



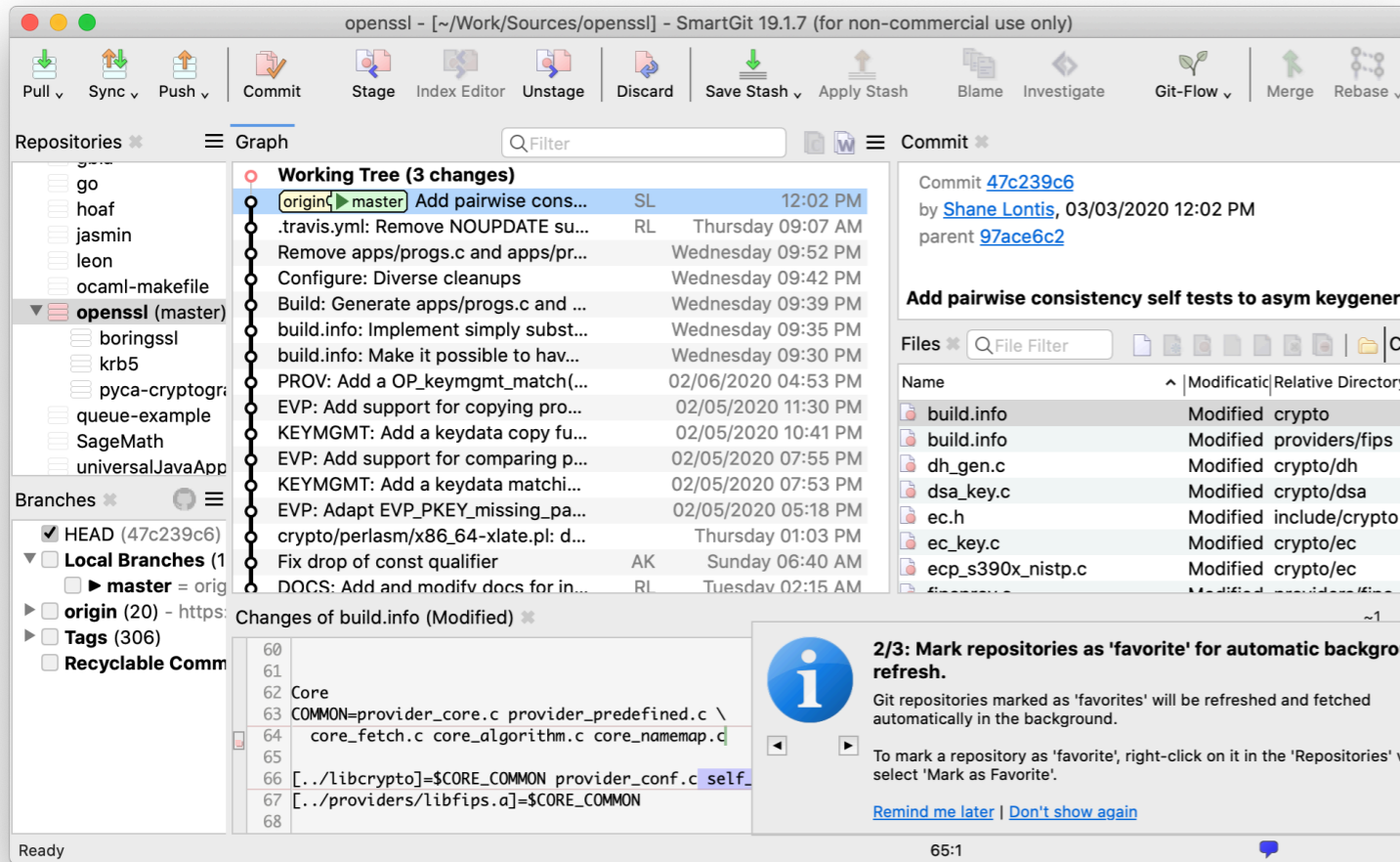
Git Flow



GitHub Flow



GUI Clients

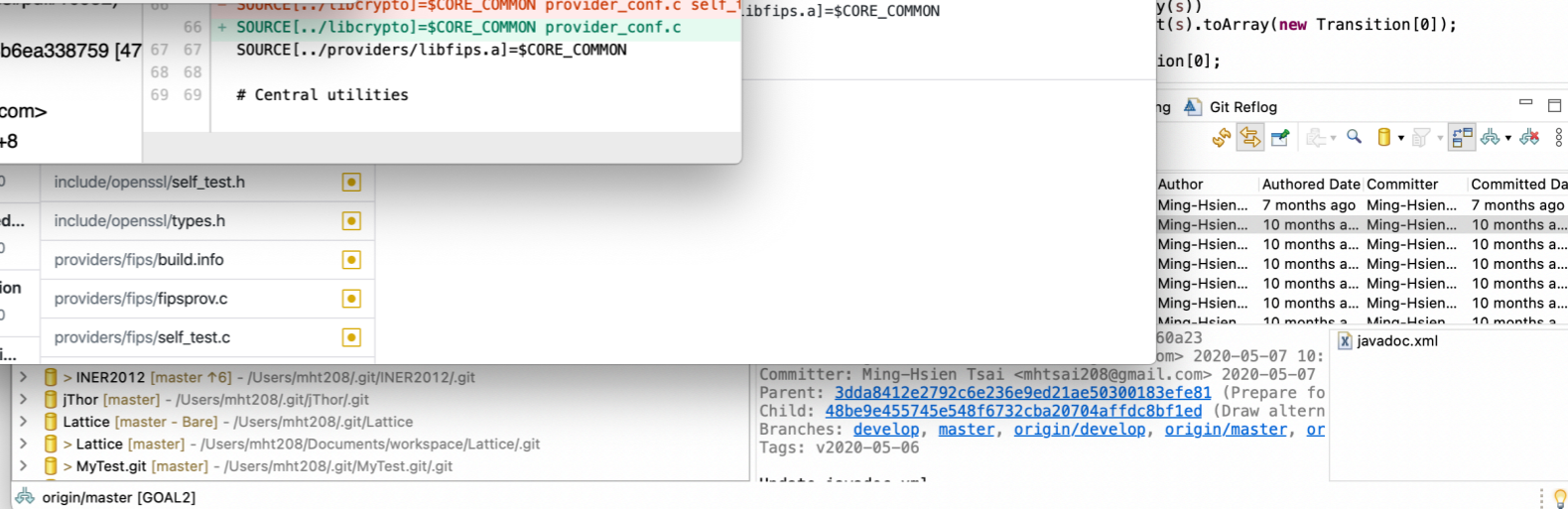


GitHub Desktop

Eclipse EGit

SmartGit

SourceTree



References

- <http://git-scm.com/book>
- <http://git-scm.com/docs>