

Concurrency: Hoare Logic (III) (Based on [Apt and Olderog 1997; Lamport 1980; Owicki and Gries 1976])

Yih-Kuen Tsay

Dept. of Information Management National Taiwan University

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 1 / 23

イロト イポト イヨト イヨト

Sequential vs. Concurrent Programs



- Sequential programs (components) with the same input/output behavior may behave differently when executed in parallel with some other component.
- 😚 Consider two program components:

$$S_1 \stackrel{\Delta}{=} x := x + 2$$
 and $S'_1 \stackrel{\Delta}{=} x := x + 1; x := x + 1$.

Both increment x by 2.

S When executed in parallel with

$$S_2 \stackrel{\Delta}{=} x := 0,$$

 S_1 and S'_1 behave differently.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 2 / 23

Sequential vs. Concurrent Programs (cont.)



Indeed,

{*true*} [
$$S_1 || S_2$$
] { $x = 0 \lor x = 2$ }

i.e.,
$$\{true\} [x := x + 2 || x := 0] \{x = 0 \lor x = 2\}$$

but

{*true*} [
$$S'_1 || S_2$$
] { $x = 0 \lor x = 1 \lor x = 2$ }

i.e.,

{*true*} [
$$x := x + 1$$
; $x := x + 1 || x := 0$] { $x = 0 \lor x = 1 \lor x = 2$ }.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

▲ 王 ト 王 夕 Q (ペ SSV 2014 3 / 23

イロト イポト イヨト イヨト

Atomicity and Interleaving



- An action A (a statement or boolean expression) of a component is called *atomic* if during its execution no other components may change the variables of A.
- The computation of each component can be thought of as a sequence of executions of atomic actions.
- An atomic action is said to be *enabled* if its containing component is ready to execute it.
- Atomic actions enabled in different components are executed in an arbitrary sequential order; this is called the *interleaving* model.

< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >

Extending Hoare Logic



The best-known attempt at generalizing Hoare Logic to concurrent programs is:

S. Owicki and D. Gries. An axiomatic proof technique for parallel programs. Acta Informatica, 6:319-340, 1976.

- Proof outlines (for terminating programs)
- 😚 Interference freedom
- 📀 Auxiliary variables

イロト 不得下 イヨト イヨト

Proof Outlines

Let S^* stand for a program S annotated with assertions. A proof outline (for partial correctness) is defined by the following formation rules.

$$\{P\} \text{ skip } \{P\}$$
 (Skip)

$$\{Q[E/x]\} x := E \{Q\}$$
 (Assignment)

$$\{P\} S_{1}^{*} \{R\} \ \{R\} S_{2}^{*} \{Q\}$$
 (Sequence)

$$\{P \land B\} S_{1}^{*} \{Q\} \ \{P \land \neg B\} S_{2}^{*} \{Q\}$$

$$\{P \land B\} S_{1}^{*} \{Q\} \ \{P \land \neg B\} S_{2}^{*} \{Q\}$$

$$\{P\} \text{ if } B \text{ then } \{P \land B\} S_{1}^{*} \{Q\} \text{ else } \{P \land \neg B\} S_{2}^{*} \{Q\} \text{ fi } \{Q\}$$

(Conditional)





Atomic Regions

- We enclose multiple statements in a pair of " \langle " and " \rangle " to form *atomic regions* such as $\langle S_1; S_2 \rangle$, indicating that the enclosed statements are to be executed atomically.
- 📀 Proof rule:

 $\frac{\{P\} S \{Q\}}{\{P\} \langle S \rangle \{Q\}}$ (Atomic Region)

Proof outline formation:

 $\{P\} S^* \{Q\}$

 $\{P\} \langle S^* \rangle \{Q\}$

(Atomic Region)

イロト 不得下 イヨト イヨト 二日

A proof outline with atomic regions is standard if every normal subprogram is preceded by exactly one assertion (and there are no other assertions).

Yih-Kuen Tsay (IM.NTU)



Interference Freedom



A standard proof outline {p_i} S^{*}_i {q_i} does not interfere with another proof outline {p_j} S^{*}_j {q_j} if the following holds:

> For every normal assignment or atomic region R in S_i and every assertion r in $\{p_j\} S_j^* \{q_j\}$,

> > ${r \land pre(R)} R {r}.$

Solution of the proof outlines $\{p_i\} S_i^* \{q_i\}, 1 \le i \le n$, are said to be *interference free* if none of the proof outlines interferes with any other.

Interference Freedom (cont.)



😚 Proof rule:

$\begin{array}{l} \{p_i\} \ S_i^* \ \{q_i\}, \ 1 \leq i \leq n, \ \text{are standard and interference free} \\ \\ \{\bigwedge_{i=1}^n p_i\} \ [S_1 \| \cdots \| S_n] \ \{\bigwedge_{i=1}^n q_i\} \end{array}$

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

▲ ■ ▶ ■ つへで SSV 2014 9 / 23

(日) (同) (日) (日) (日)

An Example



$$\begin{cases} x = 0 \\ x := x + 2 \\ \{x = 2 \} \end{cases}$$

$$\begin{cases} true \\ x := 0 \\ \{x = 0 \} \end{cases}$$

are not interference free.

$$\{x = 0\} \\ x := x + 2 \\ \{x = 0 \lor x = 2\}$$

$$\{true\} \\ x := 0 \\ \{x = 0 \lor x = 2\} \\ \{x = 0 \lor x = 2\}$$

are interference free and yield

$$\{x = 0\} [x := x + 2 || x := 0] \{x = 0 \lor x = 2\}.$$

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

★ 重 ▶ 重 ∽ Q ペ SSV 2014 10 / 23

<ロ> (日) (日) (日) (日) (日)

An Example (cont.)



Can we prove the following stronger claim?

{*true*} [
$$x := x + 2 || x := 0$$
] { $x = 0 \lor x = 2$ }

- This is not possible if we rely only on the proof rules introduced so far.
- 😚 It is easy to see that we must prove, for some q_1 and q_2 ,

 $\{true\} [x := x + 2] \{q_1\} \text{ and } \{true\} [x := 0] \{q_2\}.$

From {*true*} [x := x + 2] { q_1 }, q_1 equals *true* and hence q_2 along must imply ($x = 0 \lor x = 2$).

• From {*true*} [x := 0] { q_2 }, $q_2[0/x]$ holds. • From {*true* $\land q_2$ } [x := x + 2] { q_2 }, $q_2 \rightarrow q_2[x + 2/x]$ holds. • By induction, q_2 holds for all even x's, a contradiction.

Yih-Kuen Tsay (IM.NTU)

SSV 2014 11 / 23

▲□▶ ▲□▶ ▲□▶ ▲□▶ = ののの



- A variable z in a program is called auxiliary if it only appears in assignments of the form z := t.
- Rule for auxiliary variables

$$\begin{array}{c} \{p\} \ S \ \{q\} \\ \hline \{p\} \ S_0 \ \{q\} \end{array}$$
 (Auxiliary Variables)

where S_0 is obtained from S by deleting some assignments with an auxiliary variable that does not occur free in q.

< ロ > < 同 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < 回 > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ > < □ >

An Example (cont.)



$$\begin{cases} \neg done \} & \{true \} \\ \langle x := x + 2; done := true \rangle & x := 0 \\ \{true \} & \{(x = 0 \lor x = 2) \land (\neg done \rightarrow x = 0) \}. \end{cases}$$

are interference free and yield

$$\{\neg done\} \\ [\langle x := x + 2; done := true \rangle || x := 0] \\ \{(x = 0 \lor x = 2) \land (\neg done \rightarrow x = 0)\}$$

The conjunct $(\neg done \rightarrow x = 0)$ can now be dropped (for our purpose).

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 13 / 23

イロト 不得下 イヨト イヨト 二日

An Example (cont.)



{true}
done := false;
$$\{\neg done\}$$

 $[\langle x := x + 2; done := true \rangle || x := 0]$
 $\{x = 0 \lor x = 2\}$

from which we infer

{*true*}
[
$$x := x + 2 || x := 0$$
]
{ $x = 0 \lor x = 2$ }.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 14 / 23

The await Statement





await B then S end

The special case "**await** *B* **then** *skip* **end**" is simply written as "**await** *B*".

Semantics:

If *B* evaluates to *true*, *S* is executed as an atomic region and the component then proceeds to the next action. If *B* evaluates to *false*, the component is *blocked* and continues to be blocked unless *B* becomes *true* later (because of the executions of other components).

イロト 不得下 イヨト イヨト

The await Statement (cont.)



Proof rule:

$${P \land B} S {Q}$$

$${P} \text{ await } B \text{ then } S \text{ end } {Q}$$

• Proof outline formation:

$$\{P \land B\} S^* \{Q\}$$

(await)

(await)

 $\{P\}$ await B then $\{P \land B\} S^* \{Q\}$ end $\{Q\}$

For a proof outline to be standard, assertions within an await statement must be removed.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 16 / 23

イロト 不得下 イヨト イヨト 二日

An Example with await



Q[0] := true; **await** $\neg Q[1];$ /* critical section */ Q[0] := false;...

. . .

. . .

Note 1: This is the "first half" of Peterson's algorithm for two-process mutual exclusion.

Note 2: Q[0] and Q[1] are *false* initially.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 17 / 23

イロト イポト イヨト イヨト 二日

An Example with await (cont.)



 $\{\neg Q[0]\}\ Q[0] := true;\ \{Q[0]\}\ await \neg Q[1];\ \{Q[0]\}\ Q[0] := false;\ \{\neg Q[0]\}\$

 $\{\neg Q[1]\} \\ Q[1] := true; \\ \{Q[1]\} \\ await \neg Q[0]; \\ \{Q[1]\} \\ Q[1] := false; \\ \{\neg Q[1]\}$

Note: interference free, but not very useful We should look for assertions at the two critical sections such that their conjunction results in a contradiction.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 18 / 23

イロト 不得下 イヨト イヨト 二日

An Example with await (cont.)



 $\{\neg Q[0]\} \\ Q[0] := true; \\ \{Q[0]\} \\ await \neg Q[1]; \\ \{Q[0] \land \neg Q[1]\} \\ Q[0] := false; \\ \{\neg Q[0]\}$

 $\{\neg Q[1]\} \\ Q[1] := true; \\ \{Q[1]\} \\ await \neg Q[0]; \\ \{Q[1] \land \neg Q[0]\} \\ Q[1] := false; \\ \{\neg Q[1]\}$

Note: looks useful, but not interference free

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 19 / 23

An Example with await (cont.)



```
\{\neg Q[0]\}
\langle Q[0], X[0] := true, true; \rangle
\{Q[0] \land X[0]\}
(await \neg Q[1]; X[0] := false;)
Q[0] := false;
\{\neg Q[0]\}
```

```
\{\neg Q[1]\}
                                                           \langle Q[1], X[1] := true, true; \rangle
                                                            \{Q[1] \land X[1]\}
                                                            \langle \text{await } \neg Q[0]; X[1] := false; \rangle
\{Q[0] \land \neg X[0] \land (\neg Q[1] \lor X[1])\}  \{Q[1] \land \neg X[1] \land (\neg Q[0] \lor X[0])\}
                                                           Q[1] := false;
                                                            \{\neg Q[1]\}
```

```
Note 1: "(await \neg Q[0]; X[1] := false;)" is a shorter form for
"await \neg Q[0] then X[1] := false \text{ end}".
```

Note 2: conjoining the two assertions at the two critical sections gives the needed contradiction.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 20 / 23

▲□▶ ▲□▶ ▲□▶ ▲□▶ = ののの

Lamport's 'Hoare Logic'



In this probably forgotten paper, Lamport proposed a new interpretation to pre and post-conditions:

L. Lamport. The 'Hoare Logic' of concurrent programs. Acta Informatica, 14:21-37, 1980.

• Notation: $\{P\} S \{Q\}$

Meaning: If execution starts anywhere in S with P true, then executing S (1) will leave P true while control is in S and (2) if terminating, will make Q true.

• The usual Hoare triple would be expressed as $\{P\} \langle S \rangle \{Q\}$, where $\langle \cdot \rangle$ indicates atomic execution.

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 21 / 23

Lamport's 'Hoare Logic' (cont.)



Rule of consequence (can't strengthen the pre-condition):

$$\begin{array}{c} \{P\} \ S \ \{Q'\}, \ Q' \to Q \\ \\ \{P\} \ S \ \{Q\} \end{array} \end{array}$$

Rules of Conjunction and Disjunction:

$$\frac{\{P\} \ S \ \{Q\}, \ \{P'\} \ S \ \{Q'\}}{\{P \land P'\} \ S \ \{Q \land Q'\}} = \frac{\{P\} \ S \ \{Q\}, \ \{P'\} \ S \ \{Q'\}}{\{P \lor P'\} \ S \ \{Q \lor Q'\}}$$

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 22 / 23

(日) (周) (三) (三)

Lamport's 'Hoare Logic' (cont.)



😚 Rule of Sequential Composition:

Rule of Parallel Composition:

$$\frac{\{P\} S_i \{P\}, 1 \le i \le n}{\{P\} \text{ cobegin } \prod_{i=1}^n S_i \text{ coend } \{P\}}$$

Yih-Kuen Tsay (IM.NTU)

Concurrency: Hoare Logic (III)

SSV 2014 23 / 23

イロト 不得下 イヨト イヨト 二日