

Random Number Generation and Stream Ciphers

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The Use of Random Numbers



- Random numbers are used by a number of security algorithms for:
 - Nonces (used in authentication protocols)
 - Session key generation (by the KDC or an end system)
 - Key generation for the RSA algorithm
- Two requirements: randomness and unpredictability.

Pseudorandom Numbers



- True random numbers are hard to come by.
- Cryptographic applications typically use algorithmic techniques for random number generation.
- These algorithms are deterministic and therefore produce sequence of numbers that are not statistically random.
- If the algorithm is good, the resulting sequences will pass reasonable tests for randomness.
- Such numbers are often referred to as pseudorandom numbers.

The Linear Congruential Method



m	the modulus	m > 0
a	the multiplier	$0 \le a < m$
С	the increment	$0 \le c < m$
X_0	the starting value (seed)	$0 \le X_0 < m$

- \bigcirc Iterative equation: $X_{n+1} = (aX_n + c) \mod m$
- igoplus Larger values of m imply higher potential for a long period.
- For example, $X_{n+1} = (7^5 X_n) \mod (2^{31} 1)$ has a period of $2^{31} 2$.
- What are the weakness and the remedy?

The Blum Blum Shub (BBS) Generator



- Choose two large prime numbers p and q such that $p \equiv q \equiv 3 \pmod{4}$. Let $n = p \times q$.
- \bigcirc Choose a random number s relatively prime to n.
- Bit sequence generating algorithm:

$$X_0 = s^2 \mod n$$

for $i = 1$ **to** ∞
 $X_i = (X_{i-1})^2 \mod n$
 $B_i = X_i \mod 2$

📀 The BBS generator passes the next-bit test.

Example Operation of BBS Generator



i	X_i	\mathbf{B}_{i}
0	20749	
1	143135	1
2	177671	1
3	97048	0
4	89992	0
5	174051	1
6	80649	1
7	45663	1
8	69442	0
9	186894	0
10	177046	0

i	X_i	\mathbf{B}_{i}
-	Λ_l	Dį
11	137922	0
12	123175	1
13	8630	0
14	114386	0
15	14863	1
16	133015	1
17	106065	1
18	45870	0
19	137171	1
20	48060	0

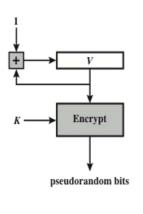
Cryptographical Generation



- Cyclic encryption: use an arbitrary block cipher. Full-period generating functions are easily obtained.
- DES Output Feedback Mode: the successive 64-bit outputs constitute a sequence of pseudorandom numbers.
- ANSI X9.17 Pseudorandom number generator (PRNG): make use of triple DES. Employed in financial security applications and PGP.

Pseudorandom Number Generation





K Encrypt

pseudorandom bits

(a) CTR Mode

(b) OFB Mode

Source: Figure 7.4, Stallings 2014

Results from CTR Mode



Output Block	Fraction of One Bits	Fraction of Bits that Match with Preceding Block
1786f4c7ff6e291dbdfdd90ec3453176	0.57	_
60809669a3e092a01b463472fdcae420	0.41	0.41
d4e6e170b46b0573eedf88ee39bff33d	0.59	0.45
5f8fcfc5deca18ea246785d7fadc76f8	0.59	0.52
90e63ed27bb07868c753545bdd57ee28	0.53	0.52
0125856fdf4a17f747c7833695c52235	0.50	0.47
f4be2d179b0f2548fd748c8fc7c81990	0.51	0.48
1151fc48f90eebac658a3911515c3c66	0.47	0.45

Source: Table 7.3, Stallings 2014

Results from OFB Mode



Output Block	Fraction of One Bits	Fraction of Bits that Match with Preceding Block
1786f4c7ff6e291dbdfdd90ec3453176	0.57	-
5e17b22b14677a4d66890f87565eae64	0.51	0.52
fd18284ac82251dfb3aa62c326cd46cc	0.47	0.54
c8e545198a758ef5dd86b41946389bd5	0.50	0.44
fe7bae0e23019542962e2c52d215a2e3	0.47	0.48
14fdf5ec99469598ae0379472803accd	0.49	0.52
6aeca972e5a3ef17bd1a1b775fc8b929	0.57	0.48
f7e97badf359d128f00d9b4ae323db64	0.55	0.45

Source: Table 7.2, Stallings 2014

ANSI X9.17 PRNG



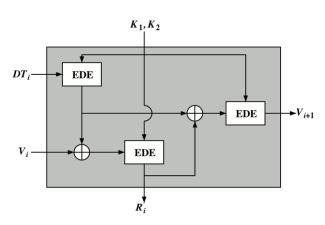


Figure 7.5 ANSI X9.17 Pseudorandom Number Generator

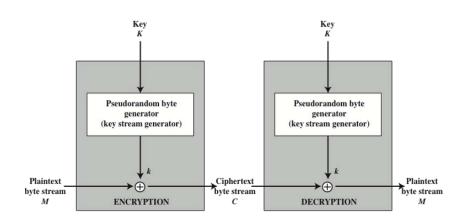
Stream Ciphers



- Sencrypt plaintext one byte at a time; other units are possible.
- Typically use a keystream from a pseudorandom byte generator (conditioned on the input key).
- Decryption requires the same pseudorandom sequence.
- Usually are faster and use far less code than block ciphers.
- Design considerations:
 - The encryption sequence should have a large period.
 - The keystream should approximate a truly random stream.
 - The input key needs to be sufficiently long.

Stream Cipher Diagram





Source: Figure 7.7, Stallings 2014

RC4



- Probably the most widely used stream cipher, e.g., in SSL/TLS and in WEP (part of IEEE 802.11)
- Developed in 1987 by Ron Rivest for RSA Security Inc.
- Variable key size with byte-oriented operations
- Based on the use of random permutation
- $lap{\cite{line}}$ The period of the cipher likely to be $> 10^{100}$
- Simple and fast
- 📀 Proprietary, though its algorithm has been disclosed

Comparisons of Symmetric Ciphers



Cipher	Key Length	Speed (Mbps)
DES	56	9
3DES	168	3
RC2	Variable	0.9
RC4	Variable	45

Source: Table 7.4, Stallings 2010

Stream Generation in RC4



```
 \begin{aligned} \textbf{i}, & j = 0; \\ & \textbf{while} \text{ (true)} \\ & i = (i+1) \text{ mod } 256; \\ & j = (j+S[i]) \text{ mod } 256; \\ & \textbf{Swap} \text{ (S[i],S[j]);} \\ & t = (S[i]+S[j]) \text{ mod } 256; \\ & k = S[t]; \end{aligned}
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Initialization of S in RC4



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\begin{aligned} & \textbf{for i} = 0 \ \textbf{to} \ 255 \ \textbf{do} \\ & S[i] = i; \\ & T[i] = K[i \ \text{mod keylen}]; \\ & j = 0; \\ & \textbf{for i} = 0 \ \textbf{to} \ 255 \ \textbf{do} \\ & j = (j + S[i] + T[i]) \ \text{mod} \ 256; \\ & \textbf{Swap} \ (S[i],S[j]); \end{aligned}
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RC4 in Picture



