

# Concurrency: Hoare Logic (III) (Based on [Apt and Olderog 1997; Lamport 1980; Owicki and Gries 1976])

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# Sequential vs. Concurrent Programs



- Sequential programs (components) with the same input/output behavior may behave differently when executed in parallel with some other component.
- 😚 Consider two program components:

$$S_1 \stackrel{\Delta}{=} x := x + 2$$
 and  $S'_1 \stackrel{\Delta}{=} x := x + 1; x := x + 1$ .

Both increment x by 2.

S When executed in parallel with

$$S_2 \stackrel{\Delta}{=} x := 0,$$

 $S_1$  and  $S'_1$  behave differently.

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# Sequential vs. Concurrent Programs (cont.)



Indeed,

{*true*} [
$$S_1 || S_2$$
] { $x = 0 \lor x = 2$ }

i.e., 
$$\{true\} [x := x + 2 || x := 0] \{x = 0 \lor x = 2\}$$

but

{*true*} [
$$S'_1 || S_2$$
] { $x = 0 \lor x = 1 \lor x = 2$ }

i.e.,

{*true*} [
$$x := x + 1$$
;  $x := x + 1 || x := 0$ ] { $x = 0 \lor x = 1 \lor x = 2$ }.

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## **Atomicity and Interleaving**



- An action A (a statement or boolean expression) of a component is called *atomic* if during its execution no other components may change the variables of A.
- The computation of each component can be thought of as a sequence of executions of atomic actions.
- An atomic action is said to be *enabled* if its containing component is ready to execute it.
- Atomic actions enabled in different components are executed in an arbitrary sequential order; this is called the *interleaving* model.

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#### **Extending Hoare Logic**



The best-known attempt at generalizing Hoare Logic to concurrent programs is:

*S.* Owicki and D. Gries. An axiomatic proof technique for parallel programs. Acta Informatica, 6:319-340, 1976.

- Proof outlines (for terminating programs)
- 😚 Interference freedom
- 📀 Auxiliary variables

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# **Proof Outlines**

Let  $S^*$  stand for a program S annotated with assertions. A proof outline (for partial correctness) is defined by the following formation rules.

$$\{P\} \text{ skip } \{P\}$$
(Skip)  

$$\overline{\{Q[E/x]\} x := E \{Q\}}$$
(Assignment)  

$$\frac{\{P\} S_1^* \{R\} \ \{R\} S_2^* \{Q\}}{\{P\} S_1^*; \{R\} S_2^* \{Q\}}$$
(Sequence)  

$$\frac{\{P \land B\} S_1^* \{Q\} \ \{P \land \neg B\} S_2^* \{Q\}}{\{P\} \text{ if } B \text{ then } \{P \land B\} S_1^* \{Q\} \text{ else } \{P \land \neg B\} S_2^* \{Q\} \text{ fi } \{Q\}$$
(Conditional)





# **Proof Outlines (cont.)**



$$\frac{\{P \land B\} \ S^* \ \{P\}}{\{\mathsf{inv} : P\} \mathsf{while} \ B \mathsf{ do} \ \{P \land B\} \ S^* \ \{P\} \mathsf{ od} \ \{P \land \neg B\}} \qquad (\mathsf{while})$$

$$\frac{P \rightarrow P' \quad \{P'\} \ S^* \ \{Q'\} \quad Q' \rightarrow Q}{\{P\} \ \{P'\} \ S^* \ \{Q'\} \ \{Q\}} \qquad (\mathsf{Consequence})$$

$$\frac{\{P\} \ S^* \ \{Q\}}{\{P\} \ S^{**} \ \{Q\}} \qquad (\mathsf{Omission})$$

where  $S^{**}$  is obtained from  $S^*$  by omitting some of the intermediate assertions not labeled by **inv**.

A proof outline  $\{P\} S^* \{Q\}$  is said to be *standard* if every subprogram T of S is preceded by exactly one assertion, called pre(T), and there are no other assertions.

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# **Atomic Regions**

- We enclose multiple statements in a pair of " $\langle$ " and " $\rangle$ " to form *atomic regions* such as  $\langle S_1; S_2 \rangle$ , indicating that the enclosed statements are to be executed atomically.
- 📀 Proof rule:

 $\frac{\{P\} S \{Q\}}{\{P\} \langle S \rangle \{Q\}}$ (Atomic Region)

Proof outline formation:

 $\{P\} S^* \{Q\}$ 

 $\{P\}\ \langle S^*
angle\ \{Q\}$ 

(Atomic Region)

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A proof outline with atomic regions is standard if every normal subprogram is preceded by exactly one assertion (and there are no other assertions).

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#### **Interference Freedom**



A standard proof outline {p<sub>i</sub>} S<sup>\*</sup><sub>i</sub> {q<sub>i</sub>} does not interfere with another proof outline {p<sub>j</sub>} S<sup>\*</sup><sub>j</sub> {q<sub>j</sub>} if the following holds:

> For every normal assignment or atomic region R in  $S_i$ and every assertion r in  $\{p_j\} S_j^* \{q_j\}$ ,

> > ${r \land pre(R)} R {r}.$

Solution of the proof outlines  $\{p_i\} S_i^* \{q_i\}, 1 \le i \le n$ , are said to be *interference free* if none of the proof outlines interferes with any other.

### Interference Freedom (cont.)



#### 😚 Proof rule:

# $\begin{array}{l} \{p_i\} \ S_i^* \ \{q_i\}, \ 1 \leq i \leq n, \ \text{are standard and interference free} \\ \\ \{\bigwedge_{i=1}^n p_i\} \ [S_1 \| \cdots \| S_n] \ \{\bigwedge_{i=1}^n q_i\} \end{array}$

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#### An Example



$$\begin{cases} x = 0 \\ x := x + 2 \\ \{x = 2 \} \end{cases}$$
 
$$\begin{cases} true \\ x := 0 \\ \{x = 0 \} \end{cases}$$

are not interference free.

$$\{x = 0\} \\ x := x + 2 \\ \{x = 0 \lor x = 2\}$$
 
$$\{true\} \\ x := 0 \\ \{x = 0 \lor x = 2\} \\ \{x = 0 \lor x = 2\}$$

are interference free and yield

$$\{x = 0\} [x := x + 2 || x := 0] \{x = 0 \lor x = 2\}.$$

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# An Example (cont.)



Can we prove the following stronger claim?

{*true*} [
$$x := x + 2 || x := 0$$
] { $x = 0 \lor x = 2$ }

- This is not possible if we rely only on the proof rules introduced so far.
- 😚 It is easy to see that we must prove, for some  $q_1$  and  $q_2$ ,

 $\{true\} [x := x + 2] \{q_1\} \text{ and } \{true\} [x := 0] \{q_2\}.$ 

From {*true*} [x := x + 2] { $q_1$ },  $q_1$  equals *true* and hence  $q_2$  along must imply ( $x = 0 \lor x = 2$ ).

- From {*true*} [x := 0] { $q_2$ },  $q_2[0/x]$  holds. • From {*true*  $\land q_2$ } [x := x + 2] { $q_2$ },  $q_2 \rightarrow q_2[x + 2/x]$  holds.
- Sy induction,  $q_2$  holds for all even x's, a contradiction.

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- A variable z in a program is called auxiliary if it only appears in assignments of the form z := t.
- Rule for auxiliary variables

$$\begin{array}{c} \{p\} \ S \ \{q\} \\ \hline \{p\} \ S_0 \ \{q\} \end{array}$$
 (Auxiliary Variables)

where  $S_0$  is obtained from S by deleting some assignments with an auxiliary variable that does not occur free in q.

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# An Example (cont.)



$$\begin{cases} \neg done \} & \{true \} \\ \langle x := x + 2; done := true \rangle & x := 0 \\ \{true \} & \{(x = 0 \lor x = 2) \land (\neg done \rightarrow x = 0) \}. \end{cases}$$

are interference free and yield

$$\{\neg done\} \\ [\langle x := x + 2; done := true \rangle || x := 0] \\ \{(x = 0 \lor x = 2) \land (\neg done \rightarrow x = 0)\}$$

The conjunct  $(\neg done \rightarrow x = 0)$  can now be dropped (for our purpose).

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# An Example (cont.)



{true}  
done := false;  
$$\{\neg done\}$$
  
 $[\langle x := x + 2; done := true \rangle || x := 0]$   
 $\{x = 0 \lor x = 2\}$ 

from which we infer

{*true*}  
[
$$x := x + 2 || x := 0$$
]  
{ $x = 0 \lor x = 2$ }.

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#### The await Statement





#### await B then S end

The special case "**await** *B* **then** *skip* **end**" is simply written as "**await** *B*".

Semantics:

If *B* evaluates to *true*, *S* is executed as an atomic region and the component then proceeds to the next action. If *B* evaluates to *false*, the component is *blocked* and continues to be blocked unless *B* becomes *true* later (because of the executions of other components).

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The await Statement (cont.)



Proof rule:

$$\{P \land B\} S \{Q\}$$

 $\{P\}$  await B then S end  $\{Q\}$ 

Proof outline formation:

$$\{P \land B\} S^* \{Q\}$$

(await)

(await)

 $\{P\}$  await B then  $\{P \land B\} S^* \{Q\}$  end  $\{Q\}$ 

For a proof outline to be standard, assertions within an await statement must be removed.

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#### An Example with await



#### Q[0] := true; **await** $\neg Q[1];$ /\* critical section \*/ Q[0] := false;...

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Note 1: This is the "first half" of Peterson's algorithm for two-process mutual exclusion.

Note 2: Q[0] and Q[1] are *false* initially.

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### An Example with await (cont.)



 $\{\neg Q[0]\}\ Q[0] := true;\ \{Q[0]\}\ await \neg Q[1];\ \{Q[0]\}\ Q[0] := false;\ \{\neg Q[0]\}\$ 

 $\{\neg Q[1]\} \\ Q[1] := true; \\ \{Q[1]\} \\ await \neg Q[0]; \\ \{Q[1]\} \\ Q[1] := false; \\ \{\neg Q[1]\}$ 

Note: interference free, but not very useful .... We should look for assertions at the two critical sections such that their conjunction results in a contradiction.

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#### An Example with await (cont.)



 $\{\neg Q[0]\} \\ Q[0] := true; \\ \{Q[0]\} \\ await \neg Q[1]; \\ \{Q[0] \land \neg Q[1]\} \\ Q[0] := false; \\ \{\neg Q[0]\}$ 

 $\{\neg Q[1]\} \\ Q[1] := true; \\ \{Q[1]\} \\ await \neg Q[0]; \\ \{Q[1] \land \neg Q[0]\} \\ Q[1] := false; \\ \{\neg Q[1]\}$ 

Note: looks useful, but not interference free ....

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# An Example with await (cont.)



```
\{\neg Q[0]\}
\langle Q[0], X[0] := true, true; \rangle
\{Q[0] \land X[0]\}
(await \neg Q[1]; X[0] := false;)
Q[0] := false;
\{\neg Q[0]\}
```

```
\{\neg Q[1]\}
                                                           \langle Q[1], X[1] := true, true; \rangle
                                                            \{Q[1] \land X[1]\}
                                                            \langle \text{await } \neg Q[0]; X[1] := false; \rangle
\{Q[0] \land \neg X[0] \land (\neg Q[1] \lor X[1])\}  \{Q[1] \land \neg X[1] \land (\neg Q[0] \lor X[0])\}
                                                           Q[1] := false;
                                                            \{\neg Q[1]\}
```

```
Note 1: "(await \neg Q[0]; X[1] := false;)" is a shorter form for
"await \neg Q[0] then X[1] := false \text{ end}".
```

Note 2: conjoining the two assertions at the two critical sections gives the needed contradiction.

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### Lamport's 'Hoare Logic'



In this probably forgotten paper, Lamport proposed a new interpretation to pre and post-conditions:

L. Lamport. The 'Hoare Logic' of concurrent programs. Acta Informatica, 14:21-37, 1980.

• Notation:  $\{P\} S \{Q\}$ 

Meaning: If execution starts anywhere in S with P true, then executing S (1) will leave P true while control is in S and (2) if terminating, will make Q true.

• The usual Hoare triple would be expressed as  $\{P\} \langle S \rangle \{Q\}$ , where  $\langle \cdot \rangle$  indicates atomic execution.

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Lamport's 'Hoare Logic' (cont.)



Rule of consequence (can't strengthen the pre-condition):

$$\begin{array}{c} \{P\} \ S \ \{Q'\}, \ Q' \to Q \\ \\ \{P\} \ S \ \{Q\} \end{array} \end{array}$$

Rules of Conjunction and Disjunction:

$$\frac{\{P\} \ S \ \{Q\}, \ \{P'\} \ S \ \{Q'\}}{\{P \land P'\} \ S \ \{Q \land Q'\}} = \frac{\{P\} \ S \ \{Q\}, \ \{P'\} \ S \ \{Q'\}}{\{P \lor P'\} \ S \ \{Q \lor Q'\}}$$

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Lamport's 'Hoare Logic' (cont.)



😚 Rule of Sequential Composition:

Rule of Parallel Composition:

$$\frac{\{P\} S_i \{P\}, \ 1 \le i \le n}{\{P\} \text{ cobegin } \| \underset{i=1}{\overset{n}{\exists}} S_i \text{ coend } \{P\}$$

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